



# Stream Geomorphic Assessment

Agency of Natural Resources



Vermont.gov  
April, 08 2026

## Phase 2 - FIT - Legacy Data Report

## Trout Brook

SGAT Version: **4.56**

Reach: **M03 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>	4.4	Number of Debris Jams:	<b>2</b>
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	<b>None</b>
		<u>Both</u>		Use:	
	Berm Length (ft.):	<b>0.0</b>	4.7	Stormwater Inputs	
	Path Length (ft.):	<b>0.0</b>		Overland Flow	Road Ditch
	Road Length (ft.):	<b>0.0</b>		Field Ditch	Tile Drain
	Railroad Lenth (ft.):	<b>0.0</b>		Other	Ub Strm Wtr Pipe
	Development Length:	<b>0.0</b>	4.9	Beaver Dams:	<b>2</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	<b>200.0</b>
	Erosion Length (ft.):	<b>0.0</b>	5.2	Migration Features	
	Erosion Height (ft.):	<b>0.0</b>		Flood Chutes:	<b>2</b>
	Revetment Type:	<b>None</b>		Neck Cutoffs:	<b>0</b>
	Revetment length	<b>0.0</b>		Channel Avulsions:	<b>0</b>
3.2	<u>Buffer Less Than 25 ft.</u>			Braiding:	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts	
	Mass Failures:			Steep Riffles:	<b>0</b>
	Average Height (ft.):	<b>0.0</b>		Head Cuts:	<b>0</b>
	Mass Failures:	<b>None</b>	5.4	Animal Crossings:	<b>No</b>
	Average Heigh (ft.):	<b>0.0</b>	5.5	Channel Alterations	
	Gullies:	<b>None</b>		Straightening:	<b>None</b>
	Number of Gullies			Length (ft.):	<b>0.0</b>
	Total Length of Gullies (ft.):			Dredging:	<b>None</b>
	Average Height of Gullies	<b>0.0</b>			



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## Trout Brook

SGAT Version: **4.56**

Reach: **M07 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>31.7</b>	<b>19.8</b>
	Erosion Height (ft.):	<b>3.0</b>	<b>3.0</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:	<b>0</b>	<b>0</b>
	Average Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Mass Failures:	<b>Multiple</b>	
	Average Heigh (ft.):	<b>20.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>7</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



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Trout Brook

SGAT Version: 4.56

Reach: M05 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:		
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):		
	Path Length (ft.):		
	Road Length (ft.):		
	Railroad Lenth (ft.):		
	Development Length:		
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):		
	Erosion Height (ft.):		
	Revetment Type:		
	Revetment length		
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:		
	Average Heigh (ft.):		
	Gullies:		
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	
	Affected length (ft.):	
5.2	Migration Features	
	Flood Chutes:	
	Neck Cutoffs:	
	Channel Avulsions:	
	Braiding:	
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	
	Head Cuts:	
5.4	Animal Crossings:	
5.5	Channel Alterations	
	Straightening:	
	Length (ft.):	<b>0.0</b>
	Dredging:	



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## Trout Brook

SGAT Version: **4.56**

Reach: **M01 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Erosion Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Revetment Type:	<b>Other</b>	<b>None</b>
	Revetment length	<b>37.1</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):	<b>0.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>6</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>3</b>
	Affected length (ft.):	<b>70.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



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## Phase 2 - FIT - Legacy Data Report

## Trout Brook

SGAT Version: **4.56**

Reach: **M09 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>	4.4	Number of Debris Jams:	<b>0</b>
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	<b>None</b>
		<u>Both</u>		Use:	
	Berm Length (ft.):	<b>0.0</b>	4.7	Stormwater Inputs	
	Path Length (ft.):	<b>0.0</b>		Overland Flow	Road Ditch
	Road Length (ft.):	<b>0.0</b>		Field Ditch	Tile Drain
	Railroad Lenth (ft.):	<b>0.0</b>		Other	Ub Strm Wtr Pipe
	Development Length:	<b>0.0</b>	4.9	Beaver Dams:	<b>0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	<b>0.0</b>
	Erosion Length (ft.):	<b>0.0</b>	5.2	Migration Features	
	Erosion Height (ft.):	<b>0.0</b>		Flood Chutes:	<b>0</b>
	Revetment Type:	<b>None</b>		Neck Cutoffs:	<b>0</b>
	Revetment length	<b>0.0</b>		Channel Avulsions:	<b>0</b>
3.2	<u>Buffer Less Than 25 ft.</u>			Braiding:	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts	
	Mass Failures:			Steep Riffles:	<b>0</b>
	Average Height (ft.):	<b>0.0</b>		Head Cuts:	<b>0</b>
	Mass Failures:	<b>None</b>	5.4	Animal Crossings:	<b>No</b>
	Average Heigh (ft.):	<b>0.0</b>	5.5	Channel Alterations	
	Gullies:	<b>None</b>		Straightening:	<b>None</b>
	Number of Gullies			Length (ft.):	<b>385.7</b>
	Total Length of Gullies (ft.):			Dredging:	<b>None</b>
	Average Height of Gullies	<b>0.0</b>			



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SGAT Version: 4.56

Reach: **M06 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:		
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):		
	Path Length (ft.):		
	Road Length (ft.):		
	Railroad Lenth (ft.):		
	Development Length:		
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):		
	Erosion Height (ft.):		
	Revetment Type:		
	Revetment length		
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:		
	Average Heigh (ft.):		
	Gullies:		
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	
	Affected length (ft.):	
5.2	Migration Features	
	Flood Chutes:	
	Neck Cutoffs:	
	Channel Avulsions:	
	Braiding:	
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	
	Head Cuts:	
5.4	Animal Crossings:	
5.5	Channel Alterations	
	Straightening:	
	Length (ft.):	<b>0.0</b>
	Dredging:	



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Trout Brook

SGAT Version: 4.56

Reach: **M04 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Erosion Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):	<b>0.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>3</b>
	Affected length (ft.):	<b>500.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



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## Trout Brook

SGAT Version: **4.56**

Reach: **M02 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Erosion Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:	<b>0</b>	<b>0</b>
	Average Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Mass Failures:	<b>One</b>	
	Average Heigh (ft.):	<b>10.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>11</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>3</b>
	Affected length (ft.):	<b>90.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>2</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



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## Phase 2 - FIT - Legacy Data Report

## Trout Brook

SGAT Version: **4.56**

Reach: **M08 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>	4.4	Number of Debris Jams:	<b>0</b>
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	<b>None</b>
		<u>Both</u>		Use:	
	Berm Length (ft.):	<b>0.0</b>	4.7	Stormwater Inputs	
	Path Length (ft.):	<b>0.0</b>		Overland Flow	Road Ditch
	Road Length (ft.):	<b>0.0</b>		Field Ditch	Tile Drain
	Railroad Lenth (ft.):	<b>0.0</b>		Other	Ub Strm Wtr Pipe
	Development Length:	<b>0.0</b>	4.9	Beaver Dams:	<b>0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	<b>0.0</b>
	Erosion Length (ft.):	<b>0.0</b>	5.2	Migration Features	
	Erosion Height (ft.):	<b>0.0</b>		Flood Chutes:	<b>0</b>
	Revetment Type:	<b>None</b>		Neck Cutoffs:	<b>0</b>
	Revetment length	<b>0.0</b>		Channel Avulsions:	<b>0</b>
3.2	<u>Buffer Less Than 25 ft.</u>			Braiding:	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts	
	Mass Failures:			Steep Riffles:	<b>0</b>
	Average Height (ft.):	<b>0.0</b>		Head Cuts:	<b>0</b>
	Mass Failures:	<b>None</b>	5.4	Animal Crossings:	<b>No</b>
	Average Heigh (ft.):	<b>0.0</b>	5.5	Channel Alterations	
	Gullies:	<b>None</b>		Straightening:	<b>None</b>
	Number of Gullies			Length (ft.):	<b>2,677.8</b>
	Total Length of Gullies (ft.):			Dredging:	<b>None</b>
	Average Height of Gullies	<b>0.0</b>			