



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: **M23 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>8,231.6</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>0.0</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>138.5</b> <b>0.0</b>
	Erosion Height (ft.):	<b>2.4</b> <b>0.0</b>
	Revetment Type:	<b>Multiple</b> <b>Rip-Rap</b>
	Revetment length	<b>1,123.6</b> <b>661.6</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b> <b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>3</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow <b>0</b>	Road Ditch <b>0</b>
	Field Ditch <b>0</b>	Tile Drain <b>0</b>
	Other <b>7</b>	Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>2</b>
	Affected length (ft.):	<b>1,250.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>1</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>3</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>1,134.1</b>
	Dredging:	<b>None</b>



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Reach: **M05 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>7,443.5</b>	<b>2,356.5</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>1,472.0</b>	<b>284.3</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>1,139.2</b>	<b>2,148.7</b>
	Erosion Height (ft.):	<b>3.0</b>	<b>3.4</b>
	Revetment Type:	<b>Rip-Rap</b>	<b>Rip-Rap</b>
	Revetment length	<b>2,769.8</b>	<b>984.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):	<b>0.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b>
	Road Ditch	<b>0</b>
	Field Ditch	<b>0</b>
	Tile Drain	<b>0</b>
	Other	<b>3</b>
	Ub Strm Wtr Pipe	<b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>Yes</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>6,228.5</b>
	Dredging:	<b>None</b>



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Reach: M17 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>1,225.4</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>0.0</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>104.4</b> <b>0.0</b>
	Erosion Height (ft.):	<b>3.0</b> <b>0.0</b>
	Revetment Type:	<b>Rip-Rap</b> <b>None</b>
	Revetment length	<b>50.5</b> <b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	<b>0.0</b> <b>0.0</b>
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	<b>0.0</b>
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	<b>0.0</b>

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>2</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



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Reach: T13.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>217.5</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>370.0</b> <b>836.8</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>0.0</b> <b>96.5</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>35.5</b> <b>79.7</b>
	Erosion Height (ft.):	<b>4.0</b> <b>5.4</b>
	Revetment Type:	<b>None</b> <b>Rip-Rap</b>
	Revetment length	<b>0.0</b> <b>726.7</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b> <b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b> Road Ditch <b>0</b>
	Field Ditch	<b>0</b> Tile Drain <b>0</b>
	Other	<b>1</b> Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>1</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>1</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>Yes</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



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Reach: T3.01 -B

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>	4.4	Number of Debris Jams:	<b>7</b>
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	<b>None</b>
		<u>Both</u>		Use:	
	Berm Length (ft.):	<b>0.0</b>	4.7	Stormwater Inputs	
	Path Length (ft.):	<b>0.0</b>		Overland Flow	Road Ditch
	Road Length (ft.):	<b>0.0</b>		Field Ditch	Tile Drain
	Railroad Lenth (ft.):	<b>0.0</b>		Other	Ub Strm Wtr Pipe
	Development Length:	<b>59.0</b>	4.9	Beaver Dams:	<b>0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	<b>0.0</b>
	Erosion Length (ft.):	<b>779.5</b>	5.2	Migration Features	
	Erosion Height (ft.):	<b>2.9</b>		Flood Chutes:	<b>19</b>
	Revetment Type:	<b>Hard Bank</b>		Neck Cutoffs:	<b>0</b>
	Revetment length	<b>12.1</b>		Channel Avulsions:	<b>0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>		Braiding:	<b>1</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts	
	Mass Failures:	<b>165.7895</b>		Steep Riffles:	<b>12</b>
	Average Height (ft.):	<b>20.0</b>		Head Cuts:	<b>0</b>
	Mass Failures:	<b>One</b>	5.4	Animal Crossings:	<b>No</b>
	Average Heigh (ft.):	<b>20.0</b>	5.5	Channel Alterations	
	Gullies:	<b>None</b>		Straightening:	<b>With Windrowing</b>
	Number of Gullies	<b>0</b>		Length (ft.):	<b>99.8</b>
	Total Length of Gullies (ft.):	<b>0.0</b>		Dredging:	<b>None</b>
	Average Height of Gullies				



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SGAT Version: 4.56

Reach: **M09 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>1,282.6</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>236.4</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Erosion Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Revetment Type:	<b>Rip-Rap</b>	<b>Rip-Rap</b>
	Revetment length	<b>38.3</b>	<b>114.9</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>146</b>	<b>165</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies	<b>0</b>	
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>70.3</b>
	Dredging:	<b>None</b>



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SGAT Version: 4.56

Reach: **M23 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>1,620.0</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>0.0</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>37.0</b> <b>0.0</b>
	Erosion Height (ft.):	<b>2.0</b> <b>0.0</b>
	Revetment Type:	<b>Multiple</b> <b>None</b>
	Revetment length	<b>686.1</b> <b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b> <b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b>
	Road Ditch	<b>0</b>
	Field Ditch	<b>0</b>
	Tile Drain	<b>0</b>
	Other	<b>4</b>
	Ub Strm Wtr Pipe	<b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>614.4</b>
	Dredging:	<b>None</b>



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SGAT Version: 4.56

Reach: T9.04 -0

Step	Description	Value
1.2	Alluvial Fan:	None
1.3	Encroachments - Side	One Both
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	676.2 316.2
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	109.2 73.4
3.1	Erosion - Bank	Left Right
	Erosion Length (ft.):	1,980.1 1,343.8
	Erosion Height (ft.):	3.8 4.7
	Revetment Type:	Rip-Rap Rip-Rap
	Revetment length	105.9 69.4
3.2	Buffer Less Than 25 ft.	
3.3	Riparian Corridor	Left Right
	Mass Failures:	
	Average Height (ft.):	40.4 40.4
	Mass Failures:	Multiple
	Average Heigh (ft.):	40.4
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	0.0

Step	Description	Value
4.4	Number of Debris Jams:	3
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 4	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	18
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None





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SGAT Version: 4.56

Reach: T12.03 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>373.6</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>0.0</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>261.9</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>117.3</b> <b>89.2</b>
	Erosion Height (ft.):	<b>4.4</b> <b>3.7</b>
	Revetment Type:	<b>Rip-Rap</b> <b>None</b>
	Revetment length	<b>41.6</b> <b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b> <b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>3</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b> Road Ditch <b>0</b>
	Field Ditch	<b>0</b> Tile Drain <b>0</b>
	Other	<b>2</b> Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>1</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>Yes</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>Dredging</b>



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Mad River

SGAT Version: 4.56

Reach: T3.01 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>23.2</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>0.0</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>0.0</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>750.9</b> <b>475.1</b>
	Erosion Height (ft.):	<b>2.9</b> <b>3.4</b>
	Revetment Type:	<b>Multiple</b> <b>Multiple</b>
	Revetment length	<b>168.8</b> <b>485.6</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>648</b> <b>627</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	<b>50.82751</b>
	Average Height (ft.):	<b>15.0</b>
	Mass Failures:	<b>One</b>
	Average Heigh (ft.):	<b>15.0</b>
	Gullies:	<b>None</b>
	Number of Gullies	<b>0</b>
	Total Length of Gullies (ft.):	<b>0.0</b>
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>1</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>2</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>3</b>
	Head Cuts:	<b>1</b>
5.4	Animal Crossings:	<b>Yes</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>1,093.1</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T13.02 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>4,437.5</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>324.0</b>	<b>163.5</b>
	Erosion Height (ft.):	<b>4.8</b>	<b>9.1</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>4</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b>
	Road Ditch	<b>0</b>
	Field Ditch	<b>0</b>
	Tile Drain	<b>0</b>
	Other	<b>4</b>
	Ub Strm Wtr Pipe	<b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>4</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>1</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: **M08 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	4.4	Number of Debris Jams:	<b>0</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>	4.5	Flow Regulation Type:	<b>None</b>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>		Use:	
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>	4.7	Stormwater Inputs	
	Road Length (ft.):	<b>1,319.6</b>	<b>0.0</b>	Overland Flow	Road Ditch	
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>	Field Ditch	Tile Drain	
	Development Length:	<b>1,465.8</b>	<b>0.0</b>	Other	Ub Strm Wtr Pipe	
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>	4.9	Beaver Dams:	<b>0</b>
	Erosion Length (ft.):	<b>81.3</b>	<b>42.7</b>		Affected length (ft.):	<b>0.0</b>
	Erosion Height (ft.):	<b>5.0</b>	<b>5.0</b>	5.2	Migration Features	
	Revetment Type:	<b>None</b>	<b>Rip-Rap</b>	Flood Chutes:	<b>0</b>	
	Revetment length	<b>0.0</b>	<b>178.7</b>	Neck Cutoffs:	<b>0</b>	
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>1475</b>	Channel Avulsions:	<b>0</b>	
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>	Braiding:	<b>0</b>	
	Mass Failures:	<b>135.6728</b>		5.3	Steep Riffles and Head Cuts	
	Average Height (ft.):	<b>15.0</b>		Steep Riffles:	<b>0</b>	
	Mass Failures:	<b>One</b>		Head Cuts:	<b>0</b>	
	Average Heigh (ft.):	<b>15.0</b>		5.4	Animal Crossings:	<b>No</b>
	Gullies:	<b>None</b>		5.5	Channel Alterations	
	Number of Gullies	<b>0</b>		Straightening:	<b>Straightening</b>	
	Total Length of Gullies (ft.):	<b>0.0</b>		Length (ft.):	<b>1,134.5</b>	
	Average Height of Gullies			Dredging:	<b>None</b>	



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: **M03 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>3,486.2</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>0.0</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>659.9</b> <b>501.0</b>
	Erosion Height (ft.):	<b>3.1</b> <b>7.0</b>
	Revetment Type:	<b>Rip-Rap</b> <b>None</b>
	Revetment length	<b>983.6</b> <b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>3042</b> <b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	<b>73.73038</b>
	Average Height (ft.):	<b>25.0</b>
	Mass Failures:	<b>One</b>
	Average Heigh (ft.):	<b>25.0</b>
	Gullies:	<b>None</b>
	Number of Gullies	<b>0</b>
	Total Length of Gullies (ft.):	<b>0.0</b>
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b> Road Ditch <b>2</b>
	Field Ditch	<b>0</b> Tile Drain <b>0</b>
	Other	<b>0</b> Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>967.7</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T1.01 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>1,673.9</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>337.2</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>168.9</b> <b>190.8</b>
	Erosion Height (ft.):	<b>3.9</b> <b>3.2</b>
	Revetment Type:	<b>Multiple</b> <b>Rip-Rap</b>
	Revetment length	<b>337.3</b> <b>37.6</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>409</b> <b>26</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	<b>21.72099</b> <b>29.80509</b>
	Average Height (ft.):	<b>20.0</b> <b>15.0</b>
	Mass Failures:	<b>Multiple</b>
	Average Heigh (ft.):	<b>17.5</b>
	Gullies:	<b>None</b>
	Number of Gullies	<b>0</b>
	Total Length of Gullies (ft.):	<b>0.0</b>
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>1</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow <b>0</b>	Road Ditch <b>4</b>
	Field Ditch <b>0</b>	Tile Drain <b>0</b>
	Other <b>0</b>	Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>4</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>1</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>666.5</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T12.2-S1.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Erosion Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>6</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>Yes</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T5.02 -B

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>559.4</b>	<b>1,409.7</b>
	Erosion Height (ft.):	<b>4.1</b>	<b>3.1</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	<b>20.0</b>	<b>20.0</b>
	Mass Failures:	<b>One</b>	
	Average Heigh (ft.):	<b>20.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>4</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>Yes</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>1,106.1</b>
	Dredging:	<b>None</b>





Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: **M19 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>274.6</b>	<b>1,016.8</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>438.8</b>	<b>59.1</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>370.3</b>	<b>0.0</b>
	Erosion Height (ft.):	<b>5.8</b>	<b>0.0</b>
	Revetment Type:	<b>Rip-Rap</b>	<b>Rip-Rap</b>
	Revetment length	<b>290.2</b>	<b>405.4</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):	<b>0.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow <b>0</b>	Road Ditch <b>0</b>
	Field Ditch <b>0</b>	Tile Drain <b>0</b>
	Other <b>2</b>	Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>921.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T12.2-S2.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	7
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	None
		<u>Both</u>		Use:	
	Berm Length (ft.):	0.0	4.7	Stormwater Inputs	
	Path Length (ft.):	0.0		Overland Flow	Road Ditch
	Road Length (ft.):	0.0		Field Ditch	Tile Drain
	Railroad Lenth (ft.):	0.0		Other	Ub Strm Wtr Pipe
	Development Length:	0.0	4.9	Beaver Dams:	0
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	0.0
	Erosion Length (ft.):	0.0	5.2	Migration Features	
	Erosion Height (ft.):	0.0		Flood Chutes:	3
	Revetment Type:	None		Neck Cutoffs:	0
	Revetment length	0.0		Channel Avulsions:	0
3.2	<u>Buffer Less Than 25 ft.</u>	0		Braiding:	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts	
	Mass Failures:			Steep Riffles:	0
	Average Height (ft.):			Head Cuts:	0
	Mass Failures:	None	5.4	Animal Crossings:	No
	Average Heigh (ft.):		5.5	Channel Alterations	
	Gullies:	None		Straightening:	None
	Number of Gullies			Length (ft.):	0.0
	Total Length of Gullies (ft.):			Dredging:	None
	Average Height of Gullies				



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T9.3-S1.01 -B

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>299.7</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>822.5</b>	<b>546.8</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>378.1</b>	<b>338.4</b>
	Erosion Height (ft.):	<b>2.5</b>	<b>2.5</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):	<b>0.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>3</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>292.1</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T9.3-S1.01 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>Yes</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>382.9</b>	<b>127.1</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>475.8</b>	<b>61.2</b>
	Erosion Height (ft.):	<b>3.3</b>	<b>3.0</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	<b>27.1</b>	<b>27.1</b>
	Mass Failures:	<b>Multiple</b>	
	Average Heigh (ft.):	<b>27.1</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>2</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow <b>0</b>	Road Ditch <b>0</b>
	Field Ditch <b>0</b>	Tile Drain <b>0</b>
	Other <b>3</b>	Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: M21 -0

Step	Description	Value
1.2	Alluvial Fan:	None
1.3	Encroachments - Side	One Both
	Berm Length (ft.):	148.2 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	1,067.4 0.0
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	576.9 0.0
3.1	Erosion - Bank	Left Right
	Erosion Length (ft.):	0.0 75.9
	Erosion Height (ft.):	0.0 4.0
	Revetment Type:	Rip-Rap None
	Revetment length	502.2 0.0
3.2	Buffer Less Than 25 ft.	0 0
3.3	Riparian Corridor	Left Right
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	None
	Average Heigh (ft.):	
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

Step	Description	Value
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 1	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,114.1
	Dredging:	None



# Stream Geomorphic Assessment

Agency of Natural Resources



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## Phase 2 - FIT - Legacy Data Report

## Mad River

SGAT Version: **4.56**

Reach: **M23 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>3,593.4</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>0.0</b>	<b>31.7</b>
	Erosion Height (ft.):	<b>0.0</b>	<b>3.0</b>
	Revetment Type:	<b>Rip-Rap</b>	<b>Rip-Rap</b>
	Revetment length	<b>666.6</b>	<b>510.5</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>1</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow <b>0</b>	Road Ditch <b>0</b>
	Field Ditch <b>0</b>	Tile Drain <b>0</b>
	Other <b>3</b>	Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>571.8</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: **M13 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>2,821.7</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>618.3</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>1,575.0</b>	<b>1,441.3</b>
	Erosion Height (ft.):	<b>5.2</b>	<b>4.7</b>
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>
	Revetment length	<b>528.7</b>	<b>613.3</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):	<b>0.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>6</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>Yes</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>660.2</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T12.02 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>423.8</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Erosion Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Revetment Type:	<b>None</b>	<b>Rip-Rap</b>
	Revetment length	<b>0.0</b>	<b>93.9</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>1</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>2</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>





Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T13.03 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>996.1</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>0.0</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>491.0</b> <b>209.4</b>
	Erosion Height (ft.):	<b>6.4</b> <b>5.5</b>
	Revetment Type:	<b>None</b> <b>None</b>
	Revetment length	<b>0.0</b> <b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b> <b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	<b>1</b>
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>16</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>12</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>1</b>
	Braiding:	<b>2</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>4</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: **M06 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>1,851.1</b> <b>550.8</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>2,371.6</b> <b>227.1</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>545.0</b> <b>102.2</b>
	Erosion Height (ft.):	<b>2.0</b> <b>3.0</b>
	Revetment Type:	<b>Multiple</b> <b>Multiple</b>
	Revetment length	<b>232.0</b> <b>931.8</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>1541</b> <b>2300</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	<b>101.0585</b>
	Average Height (ft.):	<b>12.0</b>
	Mass Failures:	<b>One</b>
	Average Heigh (ft.):	<b>12.0</b>
	Gullies:	<b>None</b>
	Number of Gullies	<b>0</b>
	Total Length of Gullies (ft.):	<b>0.0</b>
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>2,338.2</b>
	Dredging:	<b>Dredging</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: **M18 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>1,066.6</b>	<b>196.1</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>649.8</b>	<b>533.5</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>148.4</b>	<b>0.0</b>
	Erosion Height (ft.):	<b>8.0</b>	<b>0.0</b>
	Revetment Type:	<b>Rip-Rap</b>	<b>Rip-Rap</b>
	Revetment length	<b>85.8</b>	<b>45.1</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):	<b>0.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b>
	Road Ditch	<b>0</b>
	Field Ditch	<b>0</b>
	Tile Drain	<b>0</b>
	Other	<b>2</b>
	Ub Strm Wtr Pipe	<b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: M16 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	0	
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	None	
		<u>Both</u>		Use:		
	Berm Length (ft.):	0.0	4.7	Stormwater Inputs		
	Path Length (ft.):	0.0	Overland Flow	0	Road Ditch	0
	Road Length (ft.):	6,605.1	Field Ditch	0	Tile Drain	0
	Railroad Lenth (ft.):	0.0	Other	4	Ub Strm Wtr Pipe	0
	Development Length:	1,527.0	4.9	Beaver Dams:	0	
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	0.0	
	Erosion Length (ft.):	1,251.1	5.2	Migration Features		
	Erosion Height (ft.):	4.4	Flood Chutes:	4		
	Revetment Type:	Multiple	Neck Cutoffs:	0		
	Revetment length	1,279.0	Channel Avulsions:	0		
3.2	<u>Buffer Less Than 25 ft.</u>		Braiding:	0		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts		
	Mass Failures:		Steep Riffles:	6		
	Average Height (ft.):	0.0	Head Cuts:	0		
	Mass Failures:	None	5.4	Animal Crossings:	No	
	Average Heigh (ft.):	0.0	5.5	Channel Alterations		
	Gullies:	None	Straightening:	Straightening		
	Number of Gullies		Length (ft.):	304.0		
	Total Length of Gullies (ft.):		Dredging:	Dredging		
	Average Height of Gullies	0.0				



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: **M12 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>1,784.5</b>	<b>377.1</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>1,731.8</b>	<b>522.9</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>1,608.4</b>	<b>1,129.3</b>
	Erosion Height (ft.):	<b>4.6</b>	<b>3.8</b>
	Revetment Type:	<b>Multiple</b>	<b>Rip-Rap</b>
	Revetment length	<b>558.8</b>	<b>866.3</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	<b>60.0</b>	<b>60.0</b>
	Mass Failures:	<b>One</b>	
	Average Heigh (ft.):	<b>60.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow <b>0</b>	Road Ditch <b>0</b>
	Field Ditch <b>0</b>	Tile Drain <b>0</b>
	Other <b>1</b>	Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>1</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>2,304.8</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T12.2-S4.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>60.6</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>1,750.0</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>0.0</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>0.0</b> <b>0.0</b>
	Erosion Height (ft.):	<b>0.0</b> <b>0.0</b>
	Revetment Type:	<b>Rip-Rap</b> <b>None</b>
	Revetment length	<b>55.8</b> <b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b> <b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>6</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>1</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>Yes</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>Commercial Mining</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: **M20 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>210.4</b>	<b>595.8</b>
	Erosion Height (ft.):	<b>4.0</b>	<b>5.0</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>1</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T6.1-S1.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>Yes</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>731.7</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>723.5</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>602.5</b> <b>759.1</b>
	Erosion Height (ft.):	<b>3.1</b> <b>3.1</b>
	Revetment Type:	<b>Rip-Rap</b> <b>Rip-Rap</b>
	Revetment length	<b>24.5</b> <b>24.3</b>
3.2	<u>Buffer Less Than 25 ft.</u>	
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	<b>20.2</b> <b>20.2</b>
	Mass Failures:	<b>Multiple</b>
	Average Heigh (ft.):	<b>20.2</b>
	Gullies:	<b>One</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	<b>3.0</b>

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>4</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>10</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>1</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>2,301.2</b>
	Dredging:	<b>None</b>





Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T9.2-S1.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>1,250.8</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>683.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>326.2</b>	<b>294.2</b>
	Erosion Height (ft.):	<b>2.5</b>	<b>2.4</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	<b>25.0</b>	<b>25.0</b>
	Mass Failures:	<b>Multiple</b>	
	Average Heigh (ft.):	<b>25.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>2</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>331.1</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T2.01 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>Yes</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>56.9</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>308.9</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>0.0</b> <b>979.7</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>582.9</b> <b>207.4</b>
	Erosion Height (ft.):	<b>4.7</b> <b>3.8</b>
	Revetment Type:	<b>Multiple</b> <b>Multiple</b>
	Revetment length	<b>393.4</b> <b>608.1</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>897</b> <b>1062</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	<b>0</b>
	Total Length of Gullies (ft.):	<b>0.0</b>
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>4</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>1,246.1</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T13.04 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>953.5</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>245.8</b>	<b>69.0</b>
	Erosion Height (ft.):	<b>3.7</b>	<b>5.0</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>14</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>9</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>3</b>
	Braiding:	<b>4</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: **M20 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>693.2</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>75.5</b>	<b>132.6</b>
	Erosion Height (ft.):	<b>5.0</b>	<b>9.0</b>
	Revetment Type:	<b>None</b>	<b>Hard Bank</b>
	Revetment length	<b>0.0</b>	<b>177.1</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>3</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T5.02 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>365.2</b>	<b>463.1</b>
	Erosion Height (ft.):	<b>3.9</b>	<b>5.2</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	<b>33.4</b>	<b>33.4</b>
	Mass Failures:	<b>Multiple</b>	
	Average Heigh (ft.):	<b>33.4</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>1</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>14</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>2</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>1</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T9.03 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>72.2</b>	<b>197.3</b>
	Erosion Height (ft.):	<b>12.0</b>	<b>8.3</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	<b>41.9</b>	<b>41.9</b>
	Mass Failures:	<b>Multiple</b>	
	Average Heigh (ft.):	<b>41.9</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>6</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>2</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>1</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: **M19 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>656.3</b>	<b>1,434.1</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>899.3</b>	<b>142.4</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Erosion Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Revetment Type:	<b>Rip-Rap</b>	<b>Multiple</b>
	Revetment length	<b>619.7</b>	<b>334.1</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):	<b>0.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow <b>0</b>	Road Ditch <b>0</b>
	Field Ditch <b>0</b>	Tile Drain <b>0</b>
	Other <b>1</b>	Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>1,180.3</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T12.03 -B

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	1
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	None
		<u>Both</u>		Use:	
	Berm Length (ft.):	0.0	4.7	Stormwater Inputs	
	Path Length (ft.):	0.0		Overland Flow	Road Ditch
	Road Length (ft.):	0.0		Field Ditch	Tile Drain
	Railroad Lenth (ft.):	0.0		Other	Ub Strm Wtr Pipe
	Development Length:	0.0	4.9	Beaver Dams:	0
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	0.0
	Erosion Length (ft.):	0.0	5.2	Migration Features	
	Erosion Height (ft.):	0.0		Flood Chutes:	3
	Revetment Type:	None		Neck Cutoffs:	0
	Revetment length	0.0		Channel Avulsions:	0
3.2	<u>Buffer Less Than 25 ft.</u>	0		Braiding:	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts	
	Mass Failures:			Steep Riffles:	0
	Average Height (ft.):			Head Cuts:	0
	Mass Failures:	None	5.4	Animal Crossings:	No
	Average Heigh (ft.):		5.5	Channel Alterations	
	Gullies:	None		Straightening:	None
	Number of Gullies	1		Length (ft.):	0.0
	Total Length of Gullies (ft.):			Dredging:	None
	Average Height of Gullies				





Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: M11 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>6,031.6</b>	<b>855.4</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>2,954.9</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>4,441.8</b>	<b>3,238.6</b>
	Erosion Height (ft.):	<b>4.2</b>	<b>4.0</b>
	Revetment Type:	<b>Multiple</b>	<b>Rip-Rap</b>
	Revetment length	<b>2,271.3</b>	<b>2,866.1</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):	<b>0.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b>
	Road Ditch	<b>0</b>
	Field Ditch	<b>0</b>
	Tile Drain	<b>0</b>
	Other	<b>1</b>
	Ub Strm Wtr Pipe	<b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>6</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>1</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>2</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>Yes</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>13,279.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: **M09 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>813.2</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>369.1</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>689.1</b> <b>432.5</b>
	Erosion Height (ft.):	<b>6.0</b> <b>5.8</b>
	Revetment Type:	<b>Rip-Rap</b> <b>None</b>
	Revetment length	<b>405.4</b> <b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>495</b> <b>275</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	<b>0</b>
	Total Length of Gullies (ft.):	<b>0.0</b>
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>1</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>1</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>722.4</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T9.3-S2.01 -B

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>Yes</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>230.5</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>821.7</b>	<b>203.4</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>874.7</b>	<b>367.5</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>77.4</b>	<b>273.1</b>
	Erosion Height (ft.):	<b>3.0</b>	<b>3.5</b>
	Revetment Type:	<b>None</b>	<b>Rip-Rap</b>
	Revetment length	<b>0.0</b>	<b>163.8</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):	<b>0.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>1</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow <b>0</b>	Road Ditch <b>0</b>
	Field Ditch <b>0</b>	Tile Drain <b>0</b>
	Other <b>1</b>	Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>3</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T3.01 -C

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	2	
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	<b>Small Withdrawal</b>	
	Berm Length (ft.):	340.6		Use:	<b>Other</b>	
	Path Length (ft.):	0.0	4.7	Stormwater Inputs		
	Road Length (ft.):	0.0	Overland Flow	1	Road Ditch	0
	Railroad Lenth (ft.):	0.0	Field Ditch	0	Tile Drain	0
	Development Length:	1,006.5	Other	0	Ub Strm Wtr Pipe	0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	4.9	Beaver Dams:	0	
	Erosion Length (ft.):	1,003.0		Affected length (ft.):	0.0	
	Erosion Height (ft.):	3.8	5.2	Migration Features		
	Revetment Type:	Rip-Rap		Flood Chutes:	6	
	Revetment length	99.9		Neck Cutoffs:	0	
3.2	<u>Buffer Less Than 25 ft.</u>	635		Channel Avulsions:	0	
3.3	<u>Riparian Corridor</u>	<u>Left</u>		Braiding:	0	
	Mass Failures:	5.109276	5.3	Steep Riffles and Head Cuts		
	Average Height (ft.):	20.0		Steep Riffles:	2	
	Mass Failures:	One		Head Cuts:	1	
	Average Heigh (ft.):	20.0	5.4	Animal Crossings:	No	
	Gullies:	None	5.5	Channel Alterations		
	Number of Gullies	0		Straightening:	<b>With Windrowing</b>	
	Total Length of Gullies (ft.):	0.0		Length (ft.):	1,115.4	
	Average Height of Gullies			Dredging:	<b>Dredging, Gravel Mining</b>	



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T9.3-S2.01 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>Yes</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>46.8</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>207.5</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>364.9</b> <b>654.1</b>
	Erosion Height (ft.):	<b>2.0</b> <b>2.5</b>
	Revetment Type:	<b>Rip-Rap</b> <b>Rip-Rap</b>
	Revetment length	<b>29.9</b> <b>33.6</b>
3.2	<u>Buffer Less Than 25 ft.</u>	
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	<b>50.0</b> <b>50.0</b>
	Mass Failures:	<b>Multiple</b>
	Average Heigh (ft.):	<b>50.0</b>
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	<b>0.0</b>

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>2</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow <b>0</b>	Road Ditch <b>0</b>
	Field Ditch <b>0</b>	Tile Drain <b>0</b>
	Other <b>1</b>	Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: **M22 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>699.3</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>101.8</b>	<b>95.9</b>
	Erosion Height (ft.):	<b>5.0</b>	<b>5.0</b>
	Revetment Type:	<b>Rip-Rap</b>	<b>Rip-Rap</b>
	Revetment length	<b>317.9</b>	<b>319.5</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>1</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>2</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T12.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>130.1</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>0.0</b>	<b>93.3</b>
	Erosion Height (ft.):	<b>0.0</b>	<b>5.0</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>1</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: **M20 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>	4.4	Number of Debris Jams:	<b>0</b>
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	<b>None</b>
		<u>Both</u>		Use:	
	Berm Length (ft.):	<b>0.0</b>	4.7	Stormwater Inputs	
	Path Length (ft.):	<b>0.0</b>		Overland Flow	Road Ditch
	Road Length (ft.):	<b>0.0</b>		Field Ditch	Tile Drain
	Railroad Lenth (ft.):	<b>0.0</b>		Other	Ub Strm Wtr Pipe
	Development Length:	<b>546.8</b>	4.9	Beaver Dams:	<b>0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	<b>0.0</b>
	Erosion Length (ft.):	<b>79.7</b>	5.2	Migration Features	
	Erosion Height (ft.):	<b>3.0</b>		Flood Chutes:	<b>0</b>
	Revetment Type:	<b>Rip-Rap</b>		Neck Cutoffs:	<b>0</b>
	Revetment length	<b>91.6</b>		Channel Avulsions:	<b>0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>		Braiding:	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts	
	Mass Failures:			Steep Riffles:	<b>1</b>
	Average Height (ft.):			Head Cuts:	<b>0</b>
	Mass Failures:	<b>None</b>	5.4	Animal Crossings:	<b>No</b>
	Average Heigh (ft.):		5.5	Channel Alterations	
	Gullies:	<b>None</b>		Straightening:	<b>None</b>
	Number of Gullies			Length (ft.):	<b>0.0</b>
	Total Length of Gullies (ft.):			Dredging:	<b>None</b>
	Average Height of Gullies				





Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: **M04 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>9,055.2</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>1,589.5</b> <b>672.8</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>206.2</b> <b>360.5</b>
	Erosion Height (ft.):	<b>6.3</b> <b>3.7</b>
	Revetment Type:	<b>Rip-Rap</b> <b>Rip-Rap</b>
	Revetment length	<b>1,832.7</b> <b>246.4</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>7072</b> <b>1118</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	<b>587.0739</b>
	Average Height (ft.):	<b>41.5</b>
	Mass Failures:	<b>Multiple</b>
	Average Heigh (ft.):	<b>40.0</b>
	Gullies:	<b>None</b>
	Number of Gullies	<b>0</b>
	Total Length of Gullies (ft.):	<b>0.0</b>
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>Small Run of River</b>
	Use:	<b>Other</b>
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>2</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>6,918.8</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T9.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>Yes</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>195.1</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>477.1</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>498.2</b> <b>97.4</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>465.8</b> <b>795.7</b>
	Erosion Height (ft.):	<b>2.4</b> <b>4.1</b>
	Revetment Type:	<b>Rip-Rap</b> <b>None</b>
	Revetment length	<b>376.3</b> <b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	<b>0.0</b> <b>0.0</b>
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	<b>0.0</b>
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	<b>0.0</b>

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>631.6</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T9.02 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>124.5</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>513.9</b>	<b>330.2</b>
	Erosion Height (ft.):	<b>5.1</b>	<b>3.5</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	<b>39.8</b>	<b>39.8</b>
	Mass Failures:	<b>Multiple</b>	
	Average Heigh (ft.):	<b>39.8</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>4</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>4</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>1</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T1.01 -B

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>284.7</b>	<b>151.0</b>
	Erosion Height (ft.):	<b>2.6</b>	<b>1.6</b>
	Revetment Type:	<b>Rip-Rap</b>	<b>Multiple</b>
	Revetment length	<b>22.6</b>	<b>19.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies	<b>0</b>	
	Total Length of Gullies (ft.):	<b>0.0</b>	
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>10</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>3</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T2.01 -B

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>0.0</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>0.0</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>658.9</b> <b>377.1</b>
	Erosion Height (ft.):	<b>3.6</b> <b>4.3</b>
	Revetment Type:	<b>Rip-Rap</b> <b>None</b>
	Revetment length	<b>100.8</b> <b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>188</b> <b>12</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	<b>53.14209</b> <b>83.54874</b>
	Average Height (ft.):	<b>9.3</b> <b>30.0</b>
	Mass Failures:	<b>Multiple</b>
	Average Heigh (ft.):	<b>16.3</b>
	Gullies:	<b>None</b>
	Number of Gullies	<b>0</b>
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>4</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>1</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>4</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>Yes</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>75.5</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T12.02 -B

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>	4.4	Number of Debris Jams:	<b>6</b>
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	<b>None</b>
		<u>Both</u>		Use:	
	Berm Length (ft.):	<b>0.0</b>	4.7	Stormwater Inputs	
	Path Length (ft.):	<b>0.0</b>		Overland Flow	Road Ditch
	Road Length (ft.):	<b>0.0</b>		Field Ditch	Tile Drain
	Railroad Lenth (ft.):	<b>0.0</b>		Other	Ub Strm Wtr Pipe
	Development Length:	<b>498.6</b>	4.9	Beaver Dams:	<b>0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	<b>0.0</b>
	Erosion Length (ft.):	<b>234.5</b>	5.2	Migration Features	
	Erosion Height (ft.):	<b>4.0</b>		Flood Chutes:	<b>2</b>
	Revetment Type:	<b>None</b>		Neck Cutoffs:	<b>0</b>
	Revetment length	<b>0.0</b>		Channel Avulsions:	<b>1</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>		Braiding:	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts	
	Mass Failures:			Steep Riffles:	<b>2</b>
	Average Height (ft.):			Head Cuts:	<b>0</b>
	Mass Failures:	<b>None</b>	5.4	Animal Crossings:	<b>Yes</b>
	Average Heigh (ft.):		5.5	Channel Alterations	
	Gullies:	<b>None</b>		Straightening:	<b>Straightening</b>
	Number of Gullies			Length (ft.):	<b>369.4</b>
	Total Length of Gullies (ft.):			Dredging:	<b>None</b>
	Average Height of Gullies				



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: T9.03 -B

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>456.8</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>338.8</b>	<b>509.1</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>184.0</b>	<b>339.6</b>
	Erosion Height (ft.):	<b>3.9</b>	<b>2.8</b>
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>
	Revetment length	<b>444.8</b>	<b>445.5</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):	<b>0.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow <b>0</b>	Road Ditch <b>0</b>
	Field Ditch <b>0</b>	Tile Drain <b>0</b>
	Other <b>1</b>	Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>935.9</b>
	Dredging:	<b>None</b>



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Mad River

SGAT Version: 4.56

Reach: M14 -0

Step	Description	Value	Step	Description	Value
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	0
1.3	Encroachments - Side	One	4.5	Flow Regulation Type:	None
		Both		Use:	
	Berm Length (ft.):	0.0	4.7	Stormwater Inputs	
	Path Length (ft.):	0.0		Overland Flow	Road Ditch
	Road Length (ft.):	334.1		Field Ditch	Tile Drain
	Railroad Lenth (ft.):	0.0		Other	Ub Strm Wtr Pipe
	Development Length:	267.8	4.9	Beaver Dams:	0
3.1	Erosion - Bank	Left		Affected length (ft.):	0.0
	Erosion Length (ft.):	500.6	5.2	Migration Features	
	Erosion Height (ft.):	6.0		Flood Chutes:	0
	Revetment Type:	None		Neck Cutoffs:	0
	Revetment length	0.0		Channel Avulsions:	0
3.2	Buffer Less Than 25 ft.			Braiding:	0
3.3	Riparian Corridor	Left	5.3	Steep Riffles and Head Cuts	
	Mass Failures:			Steep Riffles:	0
	Average Height (ft.):	0.0		Head Cuts:	0
	Mass Failures:	None	5.4	Animal Crossings:	No
	Average Heigh (ft.):	0.0	5.5	Channel Alterations	
	Gullies:	None		Straightening:	None
	Number of Gullies			Length (ft.):	0.0
	Total Length of Gullies (ft.):			Dredging:	None
	Average Height of Gullies	0.0			





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SGAT Version: 4.56

Reach: M15 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>4,118.5</b>	<b>586.2</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>1,136.2</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>1,125.1</b>	<b>2,505.4</b>
	Erosion Height (ft.):	<b>4.4</b>	<b>5.9</b>
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>
	Revetment length	<b>612.4</b>	<b>855.3</b>
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):	<b>0.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	<b>0.0</b>	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow <b>0</b>	Road Ditch <b>0</b>
	Field Ditch <b>0</b>	Tile Drain <b>0</b>
	Other <b>1</b>	Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>2,646.0</b>
	Dredging:	<b>None</b>



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Mad River

SGAT Version: 4.56

Reach: T12.2-S3.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Erosion Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>4</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>Yes</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



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Mad River

SGAT Version: 4.56

Reach: **M10 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:		
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):		
	Path Length (ft.):		
	Road Length (ft.):		
	Railroad Lenth (ft.):		
	Development Length:		
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):		
	Erosion Height (ft.):		
	Revetment Type:		
	Revetment length		
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:		
	Average Heigh (ft.):		
	Gullies:		
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	
4.5	Flow Regulation Type:	
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	
	Affected length (ft.):	
5.2	Migration Features	
	Flood Chutes:	
	Neck Cutoffs:	
	Channel Avulsions:	
	Braiding:	
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	
	Head Cuts:	
5.4	Animal Crossings:	
5.5	Channel Alterations	
	Straightening:	
	Length (ft.):	<b>0.0</b>
	Dredging:	



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Mad River

SGAT Version: 4.56

Reach: T13.2-S1.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>486.5</b>	<b>310.2</b>
	Erosion Height (ft.):	<b>2.9</b>	<b>3.5</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>8</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>6</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>2</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>3</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>