



Stream Geomorphic Assessment

Agency of Natural Resources



Vermont.gov
June, 07 2026

Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: **4.56**

Reach: **M23 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	8,231.6	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	138.5	0.0
	Erosion Height (ft.):	2.4	0.0
	Revetment Type:	Multiple	Rip-Rap
	Revetment length	1,123.6	661.6
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	3
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 7	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	2
	Affected length (ft.):	1,250.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	1
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	3
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,134.1
	Dredging:	None



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SGAT Version: **4.56**

Reach: **M05 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	7,443.5 2,356.5
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	1,472.0 284.3
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	1,139.2 2,148.7
	Erosion Height (ft.):	3.0 3.4
	Revetment Type:	Rip-Rap Rip-Rap
	Revetment length	2,769.8 984.0
3.2	<u>Buffer Less Than 25 ft.</u>	
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	0.0 0.0
	Mass Failures:	None
	Average Heigh (ft.):	0.0
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	0.0

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	0 Road Ditch 0
	Field Ditch	0 Tile Drain 0
	Other	3 Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	Yes
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	6,228.5
	Dredging:	None



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Mad River

SGAT Version: 4.56

Reach: M17 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	1,225.4 0.0
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	0.0 0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	104.4 0.0
	Erosion Height (ft.):	3.0 0.0
	Revetment Type:	Rip-Rap None
	Revetment length	50.5 0.0
3.2	<u>Buffer Less Than 25 ft.</u>	
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	0.0 0.0
	Mass Failures:	None
	Average Heigh (ft.):	0.0
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	0.0

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	2
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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SGAT Version: **4.56**

Reach: **T13.01 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	217.5	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	370.0	836.8
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	96.5
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	35.5	79.7
	Erosion Height (ft.):	4.0	5.4
	Revetment Type:	None	Rip-Rap
	Revetment length	0.0	726.7
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 1	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	1
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	Yes
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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SGAT Version: **4.56**

Reach: **T3.01 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	0.0 0.0
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	59.0 0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	779.5 470.3
	Erosion Height (ft.):	2.9 1.9
	Revetment Type:	Hard Bank None
	Revetment length	12.1 0.0
3.2	<u>Buffer Less Than 25 ft.</u>	0 0
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	165.7895
	Average Height (ft.):	20.0
	Mass Failures:	One
	Average Heigh (ft.):	20.0
	Gullies:	None
	Number of Gullies	0
	Total Length of Gullies (ft.):	0.0
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	7
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	19
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	1
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	12
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	With Windrowing
	Length (ft.):	99.8
	Dredging:	None



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SGAT Version: **4.56**

Reach: **M09 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	1,282.6	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	236.4	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	0.0	0.0
	Erosion Height (ft.):	0.0	0.0
	Revetment Type:	Rip-Rap	Rip-Rap
	Revetment length	38.3	114.9
3.2	<u>Buffer Less Than 25 ft.</u>	146	165
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies	0	
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	70.3
	Dredging:	None



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Reach: T12.2-S1.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	0.0	0.0
	Erosion Height (ft.):	0.0	0.0
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	6
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	Yes
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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SGAT Version: 4.56

Reach: T5.02 -B

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	559.4	1,409.7
	Erosion Height (ft.):	4.1	3.1
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	20.0	20.0
	Mass Failures:	One	
	Average Heigh (ft.):	20.0	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	0.0	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	4
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	Yes
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,106.1
	Dredging:	None



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SGAT Version: **4.56**

Reach: **M19 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	274.6	1,016.8
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	438.8	59.1
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	370.3	0.0
	Erosion Height (ft.):	5.8	0.0
	Revetment Type:	Rip-Rap	Rip-Rap
	Revetment length	290.2	405.4
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	0.0	0.0
	Mass Failures:	None	
	Average Heigh (ft.):	0.0	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	0.0	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	0
	Road Ditch	0
	Field Ditch	0
	Tile Drain	0
	Other	2
	Ub Strm Wtr Pipe	0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	921.0
	Dredging:	None



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Mad River

SGAT Version: 4.56

Reach: T12.2-S2.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	0.0	163.9
	Erosion Height (ft.):	0.0	4.1
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	7
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	3
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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SGAT Version: 4.56

Reach: T9.3-S1.01 -B

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	299.7	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	822.5	546.8
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	378.1	338.4
	Erosion Height (ft.):	2.5	2.5
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	0.0	0.0
	Mass Failures:	None	
	Average Heigh (ft.):	0.0	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	0.0	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	3
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	292.1
	Dredging:	None



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SGAT Version: **4.56**

Reach: **T9.3-S1.01 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	Yes
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	0.0 0.0
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	382.9 127.1
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	475.8 61.2
	Erosion Height (ft.):	3.3 3.0
	Revetment Type:	None None
	Revetment length	0.0 0.0
3.2	<u>Buffer Less Than 25 ft.</u>	
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	27.1 27.1
	Mass Failures:	Multiple
	Average Heigh (ft.):	27.1
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	0.0

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	2
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 3	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Mad River

SGAT Version: **4.56**

Reach: **T2.01 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	0.0 0.0
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	0.0 0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	658.9 377.1
	Erosion Height (ft.):	3.6 4.3
	Revetment Type:	Rip-Rap None
	Revetment length	100.8 0.0
3.2	<u>Buffer Less Than 25 ft.</u>	188 12
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	53.14209 83.54874
	Average Height (ft.):	9.3 30.0
	Mass Failures:	Multiple
	Average Heigh (ft.):	16.3
	Gullies:	None
	Number of Gullies	0
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	4
	Neck Cutoffs:	0
	Channel Avulsions:	1
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	4
	Head Cuts:	0
5.4	Animal Crossings:	Yes
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	75.5
	Dredging:	None



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Mad River

SGAT Version: **4.56**

Reach: **T12.02 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	498.6	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	234.5	419.5
	Erosion Height (ft.):	4.0	4.1
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	6
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	2
	Neck Cutoffs:	0
	Channel Avulsions:	1
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	2
	Head Cuts:	0
5.4	Animal Crossings:	Yes
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	369.4
	Dredging:	None



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Mad River

SGAT Version: 4.56

Reach: T9.03 -B

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	456.8	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	338.8	509.1
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	184.0	339.6
	Erosion Height (ft.):	3.9	2.8
	Revetment Type:	Multiple	Multiple
	Revetment length	444.8	445.5
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	0.0	0.0
	Mass Failures:	None	
	Average Heigh (ft.):	0.0	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	0.0	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 1	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	935.9
	Dredging:	None



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Mad River

SGAT Version: 4.56

Reach: M14 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	334.1	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	267.8	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	500.6	469.3
	Erosion Height (ft.):	6.0	2.5
	Revetment Type:	None	Hard Bank
	Revetment length	0.0	150.9
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	0.0	0.0
	Mass Failures:	None	
	Average Heigh (ft.):	0.0	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	0.0	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Mad River

SGAT Version: **4.56**

Reach: **M15 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>		<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None		4.4	Number of Debris Jams:	0
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>	4.5	Flow Regulation Type:	None
	Berm Length (ft.):	0.0	0.0		Use:	
	Path Length (ft.):	0.0	0.0	4.7	Stormwater Inputs	
	Road Length (ft.):	4,118.5	586.2	Overland Flow	0	Road Ditch 0
	Railroad Lenth (ft.):	0.0	0.0	Field Ditch	0	Tile Drain 0
	Development Length:	1,136.2	0.0	Other	1	Ub Strm Wtr Pipe 0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>	4.9	Beaver Dams:	0
	Erosion Length (ft.):	1,125.1	2,505.4		Affected length (ft.):	0.0
	Erosion Height (ft.):	4.4	5.9	5.2	Migration Features	
	Revetment Type:	Multiple	Multiple	Flood Chutes:	0	
	Revetment length	612.4	855.3	Neck Cutoffs:	0	
3.2	<u>Buffer Less Than 25 ft.</u>			Channel Avulsions:	0	
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>	Braiding:	0	
	Mass Failures:			5.3	Steep Riffles and Head Cuts	
	Average Height (ft.):	0.0	0.0	Steep Riffles:	0	
	Mass Failures:	None		Head Cuts:	0	
	Average Heigh (ft.):	0.0		5.4	Animal Crossings:	No
	Gullies:	None		5.5	Channel Alterations	
	Number of Gullies			Straightening:	Straightening	
	Total Length of Gullies (ft.):			Length (ft.):	2,646.0	
	Average Height of Gullies	0.0		Dredging:	None	



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Mad River

SGAT Version: 4.56

Reach: T12.2-S3.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	0.0	0.0
	Erosion Height (ft.):	0.0	0.0
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	4
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	Yes
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Mad River

SGAT Version: **4.56**

Reach: **M10 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:		4.4	Number of Debris Jams:	
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>	4.5	Flow Regulation Type:	
	Berm Length (ft.):			Use:	
	Path Length (ft.):		4.7	Stormwater Inputs	
	Road Length (ft.):		Overland Flow	Road Ditch	
	Railroad Lenth (ft.):		Field Ditch	Tile Drain	
	Development Length:		Other	Ub Strm Wtr Pipe	
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>	4.9	Beaver Dams:	
	Erosion Length (ft.):			Affected length (ft.):	
	Erosion Height (ft.):		5.2	Migration Features	
	Revetment Type:		Flood Chutes:		
	Revetment length		Neck Cutoffs:		
3.2	<u>Buffer Less Than 25 ft.</u>		Channel Avulsions:		
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>	Braiding:		
	Mass Failures:		5.3	Steep Riffles and Head Cuts	
	Average Height (ft.):		Steep Riffles:		
	Mass Failures:		Head Cuts:		
	Average Heigh (ft.):		5.4	Animal Crossings:	
	Gullies:		5.5	Channel Alterations	
	Number of Gullies		Straightening:		
	Total Length of Gullies (ft.):		Length (ft.):	0.0	
	Average Height of Gullies		Dredging:		



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SGAT Version: **4.56**

Reach: **T13.2-S1.01 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	486.5	310.2
	Erosion Height (ft.):	2.9	3.5
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	8
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	6
	Neck Cutoffs:	0
	Channel Avulsions:	2
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	3
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Mad River

SGAT Version: **4.56**

Reach: **T3.01 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	340.6 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	0.0 187.3
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	1,006.5 318.3
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	1,003.0 1,103.8
	Erosion Height (ft.):	3.8 4.3
	Revetment Type:	Rip-Rap Rip-Rap
	Revetment length	99.9 112.2
3.2	<u>Buffer Less Than 25 ft.</u>	635 258
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	5.109276
	Average Height (ft.):	20.0
	Mass Failures:	One
	Average Heigh (ft.):	20.0
	Gullies:	None
	Number of Gullies	0
	Total Length of Gullies (ft.):	0.0
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	2
4.5	Flow Regulation Type:	Small Withdrawal
	Use:	Other
4.7	Stormwater Inputs	
	Overland Flow 1	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	6
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	2
	Head Cuts:	1
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	With Windrowing
	Length (ft.):	1,115.4
	Dredging:	Dredging, Gravel Mining



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Mad River

SGAT Version: 4.56

Reach: T9.3-S2.01 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	Yes
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	46.8 0.0
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	207.5 0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	364.9 654.1
	Erosion Height (ft.):	2.0 2.5
	Revetment Type:	Rip-Rap Rip-Rap
	Revetment length	29.9 33.6
3.2	<u>Buffer Less Than 25 ft.</u>	
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	50.0 50.0
	Mass Failures:	Multiple
	Average Heigh (ft.):	50.0
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	0.0

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	2
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 1	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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SGAT Version: 4.56

Reach: **M22 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	699.3	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	101.8	95.9
	Erosion Height (ft.):	5.0	5.0
	Revetment Type:	Rip-Rap	Rip-Rap
	Revetment length	317.9	319.5
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	1
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	2
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Mad River

SGAT Version: 4.56

Reach: T12.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	130.1	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	0.0	93.3
	Erosion Height (ft.):	0.0	5.0
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	1
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Mad River

SGAT Version: **4.56**

Reach: **M20 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	546.8	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	79.7	0.0
	Erosion Height (ft.):	3.0	0.0
	Revetment Type:	Rip-Rap	Rip-Rap
	Revetment length	91.6	92.7
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Mad River

SGAT Version: 4.56

Reach: **M04 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	9,055.2 0.0
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	1,589.5 672.8
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	206.2 360.5
	Erosion Height (ft.):	6.3 3.7
	Revetment Type:	Rip-Rap Rip-Rap
	Revetment length	1,832.7 246.4
3.2	<u>Buffer Less Than 25 ft.</u>	7072 1118
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	587.0739
	Average Height (ft.):	41.5
	Mass Failures:	Multiple
	Average Heigh (ft.):	40.0
	Gullies:	None
	Number of Gullies	0
	Total Length of Gullies (ft.):	0.0
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	Small Run of River
	Use:	Other
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	2
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	6,918.8
	Dredging:	None



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Mad River

SGAT Version: 4.56

Reach: T9.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	Yes
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 195.1
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	477.1 0.0
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	498.2 97.4
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	465.8 795.7
	Erosion Height (ft.):	2.4 4.1
	Revetment Type:	Rip-Rap None
	Revetment length	376.3 0.0
3.2	<u>Buffer Less Than 25 ft.</u>	
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	0.0 0.0
	Mass Failures:	None
	Average Heigh (ft.):	0.0
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	0.0

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	631.6
	Dredging:	None



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SGAT Version: **4.56**

Reach: **T9.02 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	124.5	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	513.9	330.2
	Erosion Height (ft.):	5.1	3.5
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	39.8	39.8
	Mass Failures:	Multiple	
	Average Heigh (ft.):	39.8	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	0.0	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	4
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	4
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	1
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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SGAT Version: **4.56**

Reach: **T1.01 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	284.7	151.0
	Erosion Height (ft.):	2.6	1.6
	Revetment Type:	Rip-Rap	Multiple
	Revetment length	22.6	19.0
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies	0	
	Total Length of Gullies (ft.):	0.0	
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	10
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	3
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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SGAT Version: **4.56**

Reach: **M21 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	148.2	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	1,067.4	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	576.9	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	0.0	75.9
	Erosion Height (ft.):	0.0	4.0
	Revetment Type:	Rip-Rap	None
	Revetment length	502.2	0.0
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 1	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,114.1
	Dredging:	None



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SGAT Version: **4.56**

Reach: **M23 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	3,593.4	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	0.0	31.7
	Erosion Height (ft.):	0.0	3.0
	Revetment Type:	Rip-Rap	Rip-Rap
	Revetment length	666.6	510.5
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	1
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	0
	Road Ditch	0
	Field Ditch	0
	Tile Drain	0
	Other	3
	Ub Strm Wtr Pipe	0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	571.8
	Dredging:	None



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SGAT Version: **4.56**

Reach: **M13 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	2,821.7	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	618.3	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	1,575.0	1,441.3
	Erosion Height (ft.):	5.2	4.7
	Revetment Type:	Multiple	Multiple
	Revetment length	528.7	613.3
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	0.0	0.0
	Mass Failures:	None	
	Average Heigh (ft.):	0.0	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	0.0	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	6
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	Yes
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	660.2
	Dredging:	None



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SGAT Version: **4.56**

Reach: **T12.02 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	423.8	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	0.0	0.0
	Erosion Height (ft.):	0.0	0.0
	Revetment Type:	None	Rip-Rap
	Revetment length	0.0	93.9
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	1
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	2
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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SGAT Version: 4.56

Reach: T13.03 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	996.1	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	491.0	209.4
	Erosion Height (ft.):	6.4	5.5
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies	1	
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	16
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	12
	Neck Cutoffs:	0
	Channel Avulsions:	1
	Braiding:	2
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	4
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Mad River

SGAT Version: **4.56**

Reach: **M06 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	0
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	None
	Berm Length (ft.):	0.0		Use:	
	Path Length (ft.):	0.0	4.7	Stormwater Inputs	
	Road Length (ft.):	1,851.1		Overland Flow	Road Ditch
	Railroad Lenth (ft.):	0.0		Field Ditch	Tile Drain
	Development Length:	2,371.6		Other	Ub Strm Wtr Pipe
3.1	<u>Erosion - Bank</u>	<u>Left</u>	4.9	Beaver Dams:	0
	Erosion Length (ft.):	545.0		Affected length (ft.):	0.0
	Erosion Height (ft.):	2.0	5.2	Migration Features	
	Revetment Type:	Multiple		Flood Chutes:	0
	Revetment length	232.0		Neck Cutoffs:	0
3.2	<u>Buffer Less Than 25 ft.</u>	1541		Channel Avulsions:	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>		Braiding:	0
	Mass Failures:	101.0585	5.3	Steep Riffles and Head Cuts	
	Average Height (ft.):	12.0		Steep Riffles:	0
	Mass Failures:	One		Head Cuts:	0
	Average Heigh (ft.):	12.0	5.4	Animal Crossings:	No
	Gullies:	None	5.5	Channel Alterations	
	Number of Gullies	0		Straightening:	Straightening
	Total Length of Gullies (ft.):	0.0		Length (ft.):	2,338.2
	Average Height of Gullies			Dredging:	Dredging



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Mad River

SGAT Version: **4.56**

Reach: **M18 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	1,066.6 196.1
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	649.8 533.5
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	148.4 0.0
	Erosion Height (ft.):	8.0 0.0
	Revetment Type:	Rip-Rap Rip-Rap
	Revetment length	85.8 45.1
3.2	<u>Buffer Less Than 25 ft.</u>	
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	0.0 0.0
	Mass Failures:	None
	Average Heigh (ft.):	0.0
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	0.0

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 2	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Mad River

SGAT Version: **4.56**

Reach: **M16 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	6,605.1	706.8
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	1,527.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	1,251.1	1,366.2
	Erosion Height (ft.):	4.4	5.0
	Revetment Type:	Multiple	None
	Revetment length	1,279.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	0.0	0.0
	Mass Failures:	None	
	Average Heigh (ft.):	0.0	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	0.0	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 4	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	4
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	6
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	304.0
	Dredging:	Dredging



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Mad River

SGAT Version: **4.56**

Reach: **M12 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	1,784.5	377.1
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	1,731.8	522.9
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	1,608.4	1,129.3
	Erosion Height (ft.):	4.6	3.8
	Revetment Type:	Multiple	Rip-Rap
	Revetment length	558.8	866.3
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	60.0	60.0
	Mass Failures:	One	
	Average Heigh (ft.):	60.0	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	0.0	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 1	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	2,304.8
	Dredging:	None



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Mad River

SGAT Version: 4.56

Reach: T12.2-S4.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	60.6 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	1,750.0 0.0
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	0.0 0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	0.0 0.0
	Erosion Height (ft.):	0.0 0.0
	Revetment Type:	Rip-Rap None
	Revetment length	55.8 0.0
3.2	<u>Buffer Less Than 25 ft.</u>	0 0
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	None
	Average Heigh (ft.):	
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	6
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	1
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	Yes
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	Commercial Mining



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Mad River

SGAT Version: 4.56

Reach: **M20 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	210.4	595.8
	Erosion Height (ft.):	4.0	5.0
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Mad River

SGAT Version: **4.56**

Reach: **T6.1-S1.01 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	Yes
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	731.7 0.0
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	723.5 0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	602.5 759.1
	Erosion Height (ft.):	3.1 3.1
	Revetment Type:	Rip-Rap Rip-Rap
	Revetment length	24.5 24.3
3.2	<u>Buffer Less Than 25 ft.</u>	
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	20.2 20.2
	Mass Failures:	Multiple
	Average Heigh (ft.):	20.2
	Gullies:	One
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	3.0

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	4
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	10
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	1
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	2,301.2
	Dredging:	None



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Mad River

SGAT Version: 4.56

Reach: T9.2-S1.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	1,250.8	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	683.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	326.2	294.2
	Erosion Height (ft.):	2.5	2.4
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	25.0	25.0
	Mass Failures:	Multiple	
	Average Heigh (ft.):	25.0	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	0.0	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	2
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	331.1
	Dredging:	None



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Mad River

SGAT Version: 4.56

Reach: T2.01 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	Yes
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	56.9 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	308.9 0.0
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	0.0 979.7
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	582.9 207.4
	Erosion Height (ft.):	4.7 3.8
	Revetment Type:	Multiple Multiple
	Revetment length	393.4 608.1
3.2	<u>Buffer Less Than 25 ft.</u>	897 1062
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	None
	Average Heigh (ft.):	
	Gullies:	None
	Number of Gullies	0
	Total Length of Gullies (ft.):	0.0
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	4
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,246.1
	Dredging:	None



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Mad River

SGAT Version: 4.56

Reach: T13.04 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	953.5	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	245.8	69.0
	Erosion Height (ft.):	3.7	5.0
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	14
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	9
	Neck Cutoffs:	0
	Channel Avulsions:	3
	Braiding:	4
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Mad River

SGAT Version: **4.56**

Reach: **M20 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>		<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None		4.4	Number of Debris Jams:	0
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>	4.5	Flow Regulation Type:	None
	Berm Length (ft.):	0.0	0.0		Use:	
	Path Length (ft.):	0.0	0.0	4.7	Stormwater Inputs	
	Road Length (ft.):	693.2	0.0	Overland Flow	Road Ditch	
	Railroad Lenth (ft.):	0.0	0.0	Field Ditch	Tile Drain	
	Development Length:	0.0	0.0	Other	Ub Strm Wtr Pipe	
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>	4.9	Beaver Dams:	0
	Erosion Length (ft.):	75.5	132.6		Affected length (ft.):	0.0
	Erosion Height (ft.):	5.0	9.0	5.2	Migration Features	
	Revetment Type:	None	Hard Bank	Flood Chutes:	0	
	Revetment length	0.0	177.1	Neck Cutoffs:	0	
3.2	<u>Buffer Less Than 25 ft.</u>	0	0	Channel Avulsions:	0	
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>	Braiding:	0	
	Mass Failures:			5.3	Steep Riffles and Head Cuts	
	Average Height (ft.):			Steep Riffles:	3	
	Mass Failures:	None		Head Cuts:	0	
	Average Heigh (ft.):			5.4	Animal Crossings:	No
	Gullies:	None		5.5	Channel Alterations	
	Number of Gullies			Straightening:	None	
	Total Length of Gullies (ft.):			Length (ft.):	0.0	
	Average Height of Gullies			Dredging:	None	



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Mad River

SGAT Version: 4.56

Reach: T5.02 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	365.2	463.1
	Erosion Height (ft.):	3.9	5.2
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	33.4	33.4
	Mass Failures:	Multiple	
	Average Heigh (ft.):	33.4	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	0.0	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	1
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	14
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	2
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	1
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Mad River

SGAT Version: 4.56

Reach: T9.03 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	72.2	197.3
	Erosion Height (ft.):	12.0	8.3
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	41.9	41.9
	Mass Failures:	Multiple	
	Average Heigh (ft.):	41.9	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	0.0	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	6
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	2
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	1
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Mad River

SGAT Version: **4.56**

Reach: **M19 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	656.3	1,434.1
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	899.3	142.4
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	0.0	0.0
	Erosion Height (ft.):	0.0	0.0
	Revetment Type:	Rip-Rap	Multiple
	Revetment length	619.7	334.1
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	0.0	0.0
	Mass Failures:	None	
	Average Heigh (ft.):	0.0	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	0.0	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 1	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,180.3
	Dredging:	None



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Mad River

SGAT Version: **4.56**

Reach: **T12.03 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	0.0	52.2
	Erosion Height (ft.):	0.0	6.0
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies	1	
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	1
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	3
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Mad River

SGAT Version: **4.56**

Reach: **M11 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	6,031.6	855.4
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	2,954.9	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	4,441.8	3,238.6
	Erosion Height (ft.):	4.2	4.0
	Revetment Type:	Multiple	Rip-Rap
	Revetment length	2,271.3	2,866.1
3.2	<u>Buffer Less Than 25 ft.</u>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):	0.0	0.0
	Mass Failures:	None	
	Average Heigh (ft.):	0.0	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies	0.0	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 1	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	6
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	1
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	2
	Head Cuts:	0
5.4	Animal Crossings:	Yes
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	13,279.0
	Dredging:	None



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SGAT Version: **4.56**

Reach: **M09 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	0
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	None
	Berm Length (ft.):	0.0		Use:	
	Path Length (ft.):	0.0	4.7	Stormwater Inputs	
	Road Length (ft.):	813.2		Overland Flow	Road Ditch
	Railroad Lenth (ft.):	0.0		Field Ditch	Tile Drain
	Development Length:	369.1		Other	Ub Strm Wtr Pipe
3.1	<u>Erosion - Bank</u>	<u>Left</u>	4.9	Beaver Dams:	0
	Erosion Length (ft.):	689.1		Affected length (ft.):	0.0
	Erosion Height (ft.):	6.0	5.2	Migration Features	
	Revetment Type:	Rip-Rap		Flood Chutes:	1
	Revetment length	405.4		Neck Cutoffs:	1
3.2	<u>Buffer Less Than 25 ft.</u>	495		Channel Avulsions:	0
	Mass Failures:			Braiding:	0
	Average Height (ft.):		5.3	Steep Riffles and Head Cuts	
	Mass Failures:	None		Steep Riffles:	1
	Average Heigh (ft.):			Head Cuts:	0
	Gullies:	None	5.4	Animal Crossings:	No
	Number of Gullies	0	5.5	Channel Alterations	
	Total Length of Gullies (ft.):	0.0		Straightening:	Straightening
	Average Height of Gullies			Length (ft.):	722.4
				Dredging:	None



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Mad River

SGAT Version: 4.56

Reach: T9.3-S2.01 -B

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	Yes
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	230.5 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	821.7 203.4
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	874.7 367.5
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	77.4 273.1
	Erosion Height (ft.):	3.0 3.5
	Revetment Type:	None Rip-Rap
	Revetment length	0.0 163.8
3.2	<u>Buffer Less Than 25 ft.</u>	
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	0.0 0.0
	Mass Failures:	None
	Average Heigh (ft.):	0.0
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	0.0

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	1
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 1	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	3
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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SGAT Version: **4.56**

Reach: **M23 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	0	
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	None	
		<u>Both</u>		Use:		
	Berm Length (ft.):	0.0	4.7	Stormwater Inputs		
	Path Length (ft.):	0.0	Overland Flow	0	Road Ditch	0
	Road Length (ft.):	1,620.0	Field Ditch	0	Tile Drain	0
	Railroad Lenth (ft.):	0.0	Other	4	Ub Strm Wtr Pipe	0
	Development Length:	0.0	4.9	Beaver Dams:	0	
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	0.0	
	Erosion Length (ft.):	37.0	5.2	Migration Features		
	Erosion Height (ft.):	2.0	Flood Chutes:	0		
	Revetment Type:	Multiple	Neck Cutoffs:	0		
	Revetment length	686.1	Channel Avulsions:	0		
3.2	<u>Buffer Less Than 25 ft.</u>	0	Braiding:	0		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts		
	Mass Failures:		Steep Riffles:	0		
	Average Height (ft.):		Head Cuts:	0		
	Mass Failures:	None	5.4	Animal Crossings:	No	
	Average Heigh (ft.):		5.5	Channel Alterations		
	Gullies:	None	Straightening:	Straightening		
	Number of Gullies		Length (ft.):	614.4		
	Total Length of Gullies (ft.):		Dredging:	None		
	Average Height of Gullies					



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Mad River

SGAT Version: 4.56

Reach: T9.04 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	676.2 316.2
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	109.2 73.4
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	1,980.1 1,343.8
	Erosion Height (ft.):	3.8 4.7
	Revetment Type:	Rip-Rap Rip-Rap
	Revetment length	105.9 69.4
3.2	<u>Buffer Less Than 25 ft.</u>	
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	40.4 40.4
	Mass Failures:	Multiple
	Average Heigh (ft.):	40.4
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	0.0

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	3
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	0 Road Ditch 0
	Field Ditch	0 Tile Drain 0
	Other	4 Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	18
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Mad River

SGAT Version: 4.56

Reach: T12.03 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 373.6
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	0.0 0.0
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	261.9 0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	117.3 89.2
	Erosion Height (ft.):	4.4 3.7
	Revetment Type:	Rip-Rap None
	Revetment length	41.6 0.0
3.2	<u>Buffer Less Than 25 ft.</u>	0 0
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	None
	Average Heigh (ft.):	
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	3
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	0 Road Ditch 0
	Field Ditch	0 Tile Drain 0
	Other	2 Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	1
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	Yes
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	Dredging



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Mad River

SGAT Version: 4.56

Reach: T3.01 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	23.2 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	0.0 0.0
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	0.0 0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	750.9 475.1
	Erosion Height (ft.):	2.9 3.4
	Revetment Type:	Multiple Multiple
	Revetment length	168.8 485.6
3.2	<u>Buffer Less Than 25 ft.</u>	648 627
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	50.82751
	Average Height (ft.):	15.0
	Mass Failures:	One
	Average Heigh (ft.):	15.0
	Gullies:	None
	Number of Gullies	0
	Total Length of Gullies (ft.):	0.0
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	1
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	2
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	3
	Head Cuts:	1
5.4	Animal Crossings:	Yes
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,093.1
	Dredging:	None



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SGAT Version: **4.56**

Reach: **T13.02 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	4,437.5	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	324.0	163.5
	Erosion Height (ft.):	4.8	9.1
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	4
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 4	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	4
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	1
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: **M08 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	1,319.6 0.0
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	1,465.8 0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	81.3 42.7
	Erosion Height (ft.):	5.0 5.0
	Revetment Type:	None Rip-Rap
	Revetment length	0.0 178.7
3.2	<u>Buffer Less Than 25 ft.</u>	0 1475
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	135.6728
	Average Height (ft.):	15.0
	Mass Failures:	One
	Average Heigh (ft.):	15.0
	Gullies:	None
	Number of Gullies	0
	Total Length of Gullies (ft.):	0.0
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,134.5
	Dredging:	None



Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: 4.56

Reach: **M03 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	3,486.2 0.0
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	0.0 0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	659.9 501.0
	Erosion Height (ft.):	3.1 7.0
	Revetment Type:	Rip-Rap None
	Revetment length	983.6 0.0
3.2	<u>Buffer Less Than 25 ft.</u>	3042 0
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	73.73038
	Average Height (ft.):	25.0
	Mass Failures:	One
	Average Heigh (ft.):	25.0
	Gullies:	None
	Number of Gullies	0
	Total Length of Gullies (ft.):	0.0
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	0 Road Ditch 2
	Field Ditch	0 Tile Drain 0
	Other	0 Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	967.7
	Dredging:	None



Stream Geomorphic Assessment

Agency of Natural Resources



Vermont.gov
June, 07 2026

Phase 2 - FIT - Legacy Data Report

Mad River

SGAT Version: **4.56**

Reach: **T1.01 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	1,673.9 0.0
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	337.2 0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	168.9 190.8
	Erosion Height (ft.):	3.9 3.2
	Revetment Type:	Multiple Rip-Rap
	Revetment length	337.3 37.6
3.2	<u>Buffer Less Than 25 ft.</u>	409 26
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	21.72099 29.80509
	Average Height (ft.):	20.0 15.0
	Mass Failures:	Multiple
	Average Heigh (ft.):	17.5
	Gullies:	None
	Number of Gullies	0
	Total Length of Gullies (ft.):	0.0
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	1
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 4
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	4
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	666.5
	Dredging:	None