



Stream Geomorphic Assessment

Agency of Natural Resources



Vermont.gov
July, 17 2024

Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: **4.56**

Reach: **T4.01 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	831.0	122.7
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	109.2	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	314.8	1,009.1
	Erosion Height (ft.):	4.5	4.2
	Revetment Type:	Multiple	Multiple
	Revetment length	103.4	115.2
3.2	<u>Buffer Less Than 25 ft.</u>	0	417
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:	35.01	
	Average Height (ft.):	10.0	
	Mass Failures:	One	
	Average Heigh (ft.):	10.0	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 1
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	9
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	Yes
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Reach: **T5.01 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	593.3 88.0
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	0.0 0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	464.1 630.2
	Erosion Height (ft.):	3.5 2.6
	Revetment Type:	None None
	Revetment length	0.0 0.0
3.2	<u>Buffer Less Than 25 ft.</u>	80 0
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	102.6
	Average Height (ft.):	50.0
	Mass Failures:	One
	Average Heigh (ft.):	50.0
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 2
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	4
	Neck Cutoffs:	0
	Channel Avulsions:	1
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	630.4
	Dredging:	None



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SGAT Version: 4.56

Reach: **M21 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	28.6
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	256.1	205.6
	Erosion Height (ft.):	3.8	3.4
	Revetment Type:	Multiple	Multiple
	Revetment length	39.8	112.0
3.2	<u>Buffer Less Than 25 ft.</u>	83	475
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	2
	Head Cuts:	0
5.4	Animal Crossings:	Yes
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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SGAT Version: **4.56**

Reach: **M18 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	1,158.6 50.7
	Railroad Lenth (ft.):	455.5 0.0
	Development Length:	0.0 417.1
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	293.5 242.9
	Erosion Height (ft.):	4.4 5.0
	Revetment Type:	Rip-Rap Rip-Rap
	Revetment length	397.8 179.2
3.2	<u>Buffer Less Than 25 ft.</u>	1280 456
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	None
	Average Heigh (ft.):	
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	1
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	3
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	8
	Head Cuts:	0
5.4	Animal Crossings:	Yes
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,634.2
	Dredging:	None



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Reach: **M15 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	987.4	60.7
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	1,574.2	121.6
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	1,124.7	579.2
	Erosion Height (ft.):	4.3	4.9
	Revetment Type:	Multiple	Multiple
	Revetment length	365.0	768.4
3.2	<u>Buffer Less Than 25 ft.</u>	147	1207
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 1
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	5
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	5
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	3,475.1
	Dredging:	None



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Reach: **M15 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	0	
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	None	
	Berm Length (ft.):	0.0		Use:		
	Path Length (ft.):	0.0	4.7	Stormwater Inputs		
	Road Length (ft.):	987.4	Overland Flow	0	Road Ditch	1
	Railroad Lenth (ft.):	0.0	Field Ditch	0	Tile Drain	0
	Development Length:	1,574.2	Other	0	Ub Strm Wtr Pipe	0
		121.6	4.9	Beaver Dams:	0	
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	0.0	
	Erosion Length (ft.):	1,124.7	5.2	Migration Features		
	Erosion Height (ft.):	4.3		Flood Chutes:	5	
	Revetment Type:	Multiple		Neck Cutoffs:	0	
	Revetment length	365.0		Channel Avulsions:	0	
3.2	<u>Buffer Less Than 25 ft.</u>	147		Braiding:	0	
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts		
	Mass Failures:			Steep Riffles:	5	
	Average Height (ft.):			Head Cuts:	0	
	Mass Failures:	None	5.4	Animal Crossings:	No	
	Average Heigh (ft.):		5.5	Channel Alterations		
	Gullies:	None		Straightening:	Straightening	
	Number of Gullies			Length (ft.):	3,475.1	
	Total Length of Gullies (ft.):			Dredging:	None	
	Average Height of Gullies					



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SGAT Version: **4.56**

Reach: **M12 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	886.9 52.4
	Railroad Lenth (ft.):	0.0 45.3
	Development Length:	0.0 1,653.2
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	205.5 161.0
	Erosion Height (ft.):	5.0 4.9
	Revetment Type:	Multiple Multiple
	Revetment length	1,217.2 512.9
3.2	<u>Buffer Less Than 25 ft.</u>	1625 565
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	None
	Average Heigh (ft.):	
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	0 Road Ditch 6
	Field Ditch	0 Tile Drain 0
	Other	0 Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,598.7
	Dredging:	Dredging



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SGAT Version: **4.56**

Reach: **M11 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	626.6	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	1,541.7	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	87.1	0.0
	Erosion Height (ft.):	6.0	0.0
	Revetment Type:	Rip-Rap	Rip-Rap
	Revetment length	460.4	112.8
3.2	<u>Buffer Less Than 25 ft.</u>	494	692
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 1
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	962.3
	Dredging:	None



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SGAT Version: **4.56**

Reach: **M06 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	931.5	0.0
	Railroad Lenth (ft.):	1,185.8	0.0
	Development Length:	180.1	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	0.0	86.8
	Erosion Height (ft.):	0.0	12.0
	Revetment Type:	None	Rip-Rap
	Revetment length	0.0	794.5
3.2	<u>Buffer Less Than 25 ft.</u>	614	101
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:	152.4	
	Average Height (ft.):	25.0	
	Mass Failures:	One	
	Average Heigh (ft.):	25.0	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	993.1
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **M06 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	0
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	None
		<u>Both</u>		Use:	
	Berm Length (ft.):	0.0	4.7	Stormwater Inputs	
	Path Length (ft.):	0.0		Overland Flow	Road Ditch
	Road Length (ft.):	459.5		Field Ditch	Tile Drain
	Railroad Lenth (ft.):	978.5		Other	Ub Strm Wtr Pipe
	Development Length:	385.9	4.9	Beaver Dams:	0
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	0.0
	Erosion Length (ft.):	208.0	5.2	Migration Features	
	Erosion Height (ft.):	4.1		Flood Chutes:	4
	Revetment Type:	Rip-Rap		Neck Cutoffs:	0
	Revetment length	70.3		Channel Avulsions:	0
3.2	<u>Buffer Less Than 25 ft.</u>	361		Braiding:	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts	
	Mass Failures:	57.34		Steep Riffles:	2
	Average Height (ft.):	20.0		Head Cuts:	0
	Mass Failures:	One	5.4	Animal Crossings:	No
	Average Heigh (ft.):	20.0	5.5	Channel Alterations	
	Gullies:	None		Straightening:	None
	Number of Gullies			Length (ft.):	0.0
	Total Length of Gullies (ft.):			Dredging:	None
	Average Height of Gullies				



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SGAT Version: **4.56**

Reach: **T5.01 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	1,580.8	68.1
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	256.9	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	387.9	183.4
	Erosion Height (ft.):	4.2	3.6
	Revetment Type:	Hard Bank	Multiple
	Revetment length	35.1	46.1
3.2	<u>Buffer Less Than 25 ft.</u>	886	203
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 6
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	4
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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SGAT Version: **4.56**

Reach: **T6.01 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	119.8	27.6
	Erosion Height (ft.):	5.0	4.0
	Revetment Type:	Rip-Rap	Rip-Rap
	Revetment length	115.4	73.0
3.2	<u>Buffer Less Than 25 ft.</u>	426	257
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 1
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	Yes
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **M09 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	2,255.3 0.0
	Railroad Lenth (ft.):	2,015.8 0.0
	Development Length:	962.1 315.3
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	798.8 334.9
	Erosion Height (ft.):	5.4 6.5
	Revetment Type:	Rip-Rap Rip-Rap
	Revetment length	84.4 463.8
3.2	<u>Buffer Less Than 25 ft.</u>	73 1458
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	None
	Average Heigh (ft.):	
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	10
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **M19 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	52.1
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	8.2	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	158.0	112.4
	Erosion Height (ft.):	4.0	6.3
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>	131	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	1
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	2
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **T1.01 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	2,512.9	469.8
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	478.4	622.2
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	642.9	412.0
	Erosion Height (ft.):	4.0	3.3
	Revetment Type:	Multiple	Multiple
	Revetment length	775.9	373.0
3.2	<u>Buffer Less Than 25 ft.</u>	1862	1668
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 1
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	5
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **M03 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	389.9	2,583.1
	Railroad Lenth (ft.):	2,476.1	0.0
	Development Length:	356.2	1,101.9
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	135.8	659.9
	Erosion Height (ft.):	6.9	5.3
	Revetment Type:	Multiple	Multiple
	Revetment length	1,180.5	154.8
3.2	<u>Buffer Less Than 25 ft.</u>	3254	1417
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:	67.41	
	Average Height (ft.):	40.0	
	Mass Failures:	One	
	Average Heigh (ft.):	40.0	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
Overland Flow	1 Road Ditch	0
Field Ditch	0 Tile Drain	0
Other	0 Ub Strm Wtr Pipe	0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	2,500.4
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **M03 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	389.9	2,583.1
	Railroad Lenth (ft.):	2,476.1	0.0
	Development Length:	356.2	1,101.9
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	135.8	659.9
	Erosion Height (ft.):	6.9	5.3
	Revetment Type:	Multiple	Multiple
	Revetment length	1,180.5	154.8
3.2	<u>Buffer Less Than 25 ft.</u>	3254	1417
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:	67.41	
	Average Height (ft.):	40.0	
	Mass Failures:	One	
	Average Heigh (ft.):	40.0	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 1	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	2,500.4
	Dredging:	None



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Dog River

SGAT Version: 4.56

Reach: **M03 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	389.9	2,583.1
	Railroad Lenth (ft.):	2,476.1	0.0
	Development Length:	356.2	1,101.9
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	135.8	659.9
	Erosion Height (ft.):	6.9	5.3
	Revetment Type:	Multiple	Multiple
	Revetment length	1,180.5	154.8
3.2	<u>Buffer Less Than 25 ft.</u>	3254	1417
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:	67.41	
	Average Height (ft.):	40.0	
	Mass Failures:	One	
	Average Heigh (ft.):	40.0	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	0
	Road Ditch	1
	Field Ditch	0
	Tile Drain	0
	Other	0
	Ub Strm Wtr Pipe	0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	2,500.4
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **M11 -D**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	0
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	Large Run of River
	Berm Length (ft.):	0.0		Use:	Hydro-electric
	Path Length (ft.):	0.0	4.7	Stormwater Inputs	
	Road Length (ft.):	31.9		Overland Flow	Road Ditch
	Railroad Lenth (ft.):	0.0		Field Ditch	Tile Drain
	Development Length:	137.3		Other	Ub Strm Wtr Pipe
3.1	<u>Erosion - Bank</u>	<u>Left</u>	4.9	Beaver Dams:	0
	Erosion Length (ft.):	0.0		Affected length (ft.):	0.0
	Erosion Height (ft.):	0.0	5.2	Migration Features	
	Revetment Type:	Hard Bank		Flood Chutes:	0
	Revetment length	23.7		Neck Cutoffs:	0
3.2	<u>Buffer Less Than 25 ft.</u>	129		Channel Avulsions:	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>		Braiding:	0
	Mass Failures:		5.3	Steep Riffles and Head Cuts	
	Average Height (ft.):			Steep Riffles:	0
	Mass Failures:	None		Head Cuts:	0
	Average Heigh (ft.):		5.4	Animal Crossings:	No
	Gullies:	None	5.5	Channel Alterations	
	Number of Gullies			Straightening:	None
	Total Length of Gullies (ft.):			Length (ft.):	0.0
	Average Height of Gullies			Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **M16 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	0	
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	None	
		<u>Both</u>		Use:		
	Berm Length (ft.):	0.0	4.7	Stormwater Inputs		
	Path Length (ft.):	0.0	Overland Flow	0	Road Ditch	1
	Road Length (ft.):	1,330.1	Field Ditch	0	Tile Drain	0
	Railroad Lenth (ft.):	0.0	Other	0	Ub Strm Wtr Pipe	0
	Development Length:	0.0	4.9	Beaver Dams:	0	
		735.4		Affected length (ft.):	0.0	
3.1	<u>Erosion - Bank</u>	<u>Left</u>	5.2	Migration Features		
	Erosion Length (ft.):	289.3		Flood Chutes:	0	
	Erosion Height (ft.):	4.2		Neck Cutoffs:	0	
	Revetment Type:	Rip-Rap		Channel Avulsions:	0	
	Revetment length	82.0		Braiding:	0	
		1,161.2	5.3	Steep Riffles and Head Cuts		
3.2	<u>Buffer Less Than 25 ft.</u>	0		Steep Riffles:	1	
		1191		Head Cuts:	0	
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.4	Animal Crossings:	No	
	Mass Failures:		5.5	Channel Alterations		
	Average Height (ft.):			Straightening:	Straightening	
	Mass Failures:	None		Length (ft.):	650.7	
	Average Heigh (ft.):			Dredging:	None	
	Gullies:	None				
	Number of Gullies					
	Total Length of Gullies (ft.):					
	Average Height of Gullies					



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SGAT Version: **4.56**

Reach: **T3.01 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	5,612.0 268.1
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	907.1 1,324.3
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	637.4 473.6
	Erosion Height (ft.):	3.4 4.0
	Revetment Type:	Multiple Multiple
	Revetment length	1,547.1 1,613.1
3.2	<u>Buffer Less Than 25 ft.</u>	2187 2801
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	62.32
	Average Height (ft.):	10.0
	Mass Failures:	One
	Average Heigh (ft.):	10.0
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	2
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 2	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	12
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	5
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	2,192.3
	Dredging:	None



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SGAT Version: **4.56**

Reach: **T3.01 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	5,612.0	268.1
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	907.1	1,324.3
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	637.4	473.6
	Erosion Height (ft.):	3.4	4.0
	Revetment Type:	Multiple	Multiple
	Revetment length	1,547.1	1,613.1
3.2	<u>Buffer Less Than 25 ft.</u>	2187	2801
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:	62.32	
	Average Height (ft.):	10.0	
	Mass Failures:	One	
	Average Heigh (ft.):	10.0	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	2
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 1
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	12
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	5
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	2,192.3
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **T3.01 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	5,612.0 268.1
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	907.1 1,324.3
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	637.4 473.6
	Erosion Height (ft.):	3.4 4.0
	Revetment Type:	Multiple Multiple
	Revetment length	1,547.1 1,613.1
3.2	<u>Buffer Less Than 25 ft.</u>	2187 2801
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	62.32
	Average Height (ft.):	10.0
	Mass Failures:	One
	Average Heigh (ft.):	10.0
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	2
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 9
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	12
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	5
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	2,192.3
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **T6.01 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	42.5	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	366.8	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	88.4	32.5
	Erosion Height (ft.):	5.2	8.0
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>	62	54
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 1
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	5
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	Yes
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **T1.01 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	303.6	69.1
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	115.5	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	0.0	19.0
	Erosion Height (ft.):	0.0	10.0
	Revetment Type:	Rip-Rap	Rip-Rap
	Revetment length	108.3	278.1
3.2	<u>Buffer Less Than 25 ft.</u>	311	776
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 1
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	2
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **M19 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	2,948.2	200.5
	Railroad Lenth (ft.):	178.4	0.0
	Development Length:	1,304.8	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	570.5	432.9
	Erosion Height (ft.):	4.2	4.8
	Revetment Type:	Multiple	Multiple
	Revetment length	686.4	310.2
3.2	<u>Buffer Less Than 25 ft.</u>	559	563
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:	47.3	
	Average Height (ft.):	50.0	
	Mass Failures:	One	
	Average Heigh (ft.):	50.0	
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 2
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	3
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	6
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,415.5
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **M08 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	0
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	None
		<u>Both</u>		Use:	
	Berm Length (ft.):	0.0	4.7	Stormwater Inputs	
	Path Length (ft.):	0.0		Overland Flow	Road Ditch
	Road Length (ft.):	507.8		Field Ditch	Tile Drain
	Railroad Lenth (ft.):	1,085.8		Other	Ub Strm Wtr Pipe
	Development Length:	317.5	4.9	Beaver Dams:	0
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	0.0
	Erosion Length (ft.):	124.0	5.2	Migration Features	
	Erosion Height (ft.):	5.3		Flood Chutes:	0
	Revetment Type:	Hard Bank		Neck Cutoffs:	0
	Revetment length	70.3		Channel Avulsions:	0
3.2	<u>Buffer Less Than 25 ft.</u>	0		Braiding:	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts	
	Mass Failures:			Steep Riffles:	0
	Average Height (ft.):			Head Cuts:	0
	Mass Failures:	None	5.4	Animal Crossings:	No
	Average Heigh (ft.):		5.5	Channel Alterations	
	Gullies:	None		Straightening:	Straightening
	Number of Gullies			Length (ft.):	740.7
	Total Length of Gullies (ft.):			Dredging:	None
	Average Height of Gullies				



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Dog River

SGAT Version: **4.56**

Reach: **M10 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	969.9	0.0
	Railroad Lenth (ft.):	236.2	0.0
	Development Length:	1,487.2	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	85.5	0.0
	Erosion Height (ft.):	11.0	0.0
	Revetment Type:	None	Rip-Rap
	Revetment length	0.0	121.1
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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SGAT Version: **4.56**

Reach: **M01 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	1,560.9	62.9
	Railroad Lenth (ft.):	757.9	34.7
	Development Length:	523.5	125.7
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	1,120.1	730.8
	Erosion Height (ft.):	6.5	6.8
	Revetment Type:	Multiple	Multiple
	Revetment length	215.1	734.4
3.2	<u>Buffer Less Than 25 ft.</u>	1591	1102
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 1	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	5
	Neck Cutoffs:	0
	Channel Avulsions:	1
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	2
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,606.6
	Dredging:	Gravel Mining



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Dog River

SGAT Version: 4.56

Reach: M01 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	1,560.9	62.9
	Railroad Lenth (ft.):	757.9	34.7
	Development Length:	523.5	125.7
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	1,120.1	730.8
	Erosion Height (ft.):	6.5	6.8
	Revetment Type:	Multiple	Multiple
	Revetment length	215.1	734.4
3.2	<u>Buffer Less Than 25 ft.</u>	1591	1102
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	0
	Road Ditch	0
	Field Ditch	0
	Tile Drain	0
	Other	1
	Ub Strm Wtr Pipe	0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	5
	Neck Cutoffs:	0
	Channel Avulsions:	1
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	2
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,606.6
	Dredging:	Gravel Mining



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Dog River

SGAT Version: **4.56**

Reach: **M01 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	1,560.9	62.9
	Railroad Lenth (ft.):	757.9	34.7
	Development Length:	523.5	125.7
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	1,120.1	730.8
	Erosion Height (ft.):	6.5	6.8
	Revetment Type:	Multiple	Multiple
	Revetment length	215.1	734.4
3.2	<u>Buffer Less Than 25 ft.</u>	1591	1102
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 2
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	5
	Neck Cutoffs:	0
	Channel Avulsions:	1
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	2
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,606.6
	Dredging:	Gravel Mining



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Dog River

SGAT Version: **4.56**

Reach: **M20 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	97.6	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	278.1	182.8
	Erosion Height (ft.):	3.5	1.3
	Revetment Type:	Rip-Rap	None
	Revetment length	53.5	0.0
3.2	<u>Buffer Less Than 25 ft.</u>	301	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	2
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	4
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	8.7
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **T1.01 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	719.8	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	103.8	96.0
	Erosion Height (ft.):	3.3	4.7
	Revetment Type:	Rip-Rap	Rip-Rap
	Revetment length	55.2	38.8
3.2	<u>Buffer Less Than 25 ft.</u>	0	387
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 1
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	2
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **M20 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	56.1
	Railroad Lenth (ft.):	509.5	41.7
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	39.3	128.9
	Erosion Height (ft.):	5.0	6.1
	Revetment Type:	Multiple	Multiple
	Revetment length	153.1	504.6
3.2	<u>Buffer Less Than 25 ft.</u>	0	810
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	1
	Affected length (ft.):	80.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	409.3
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **M19 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	0.0	64.0
	Development Length:	160.3	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	39.9	0.0
	Erosion Height (ft.):	4.0	0.0
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Dog River

SGAT Version: 4.56

Reach: **M07 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	1,003.1	53.8
	Railroad Lenth (ft.):	1,863.9	53.7
	Development Length:	1,073.1	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	360.1	375.5
	Erosion Height (ft.):	6.1	9.2
	Revetment Type:	Multiple	Multiple
	Revetment length	346.1	108.2
3.2	<u>Buffer Less Than 25 ft.</u>	0	973
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	0
	Road Ditch	1
	Field Ditch	0
	Tile Drain	0
	Other	0
	Ub Strm Wtr Pipe	0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	6
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	3
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,272.7
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **M17 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	1
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	None
	Berm Length (ft.):	0.0		Use:	
	Path Length (ft.):	0.0	4.7	Stormwater Inputs	
	Road Length (ft.):	1,589.2		Overland Flow	Road Ditch
	Railroad Lenth (ft.):	0.0		Field Ditch	Tile Drain
	Development Length:	341.7		Other	Ub Strm Wtr Pipe
3.1	<u>Erosion - Bank</u>	<u>Left</u>	4.9	Beaver Dams:	0
	Erosion Length (ft.):	394.9		Affected length (ft.):	0.0
	Erosion Height (ft.):	4.7	5.2	Migration Features	
	Revetment Type:	Multiple		Flood Chutes:	2
	Revetment length	53.9		Neck Cutoffs:	0
3.2	<u>Buffer Less Than 25 ft.</u>	14		Channel Avulsions:	0
	Mass Failures:			Braiding:	0
	Average Height (ft.):		5.3	Steep Riffles and Head Cuts	
	Mass Failures:	None		Steep Riffles:	8
	Average Heigh (ft.):			Head Cuts:	0
	Gullies:	None	5.4	Animal Crossings:	No
	Number of Gullies		5.5	Channel Alterations	
	Total Length of Gullies (ft.):			Straightening:	Straightening
	Average Height of Gullies			Length (ft.):	1,432.8
				Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **M05 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	1,800.6 0.0
	Railroad Lenth (ft.):	1,800.6 0.0
	Development Length:	286.1 0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	126.6 0.0
	Erosion Height (ft.):	6.0 0.0
	Revetment Type:	Rip-Rap Rip-Rap
	Revetment length	883.6 730.4
3.2	<u>Buffer Less Than 25 ft.</u>	1340 0
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	None
	Average Heigh (ft.):	
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	2
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	562.7
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **M20 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	1,607.6	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	171.9	235.2
	Erosion Height (ft.):	3.2	3.4
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>	0	575
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	4
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,584.0
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **M08 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	0
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	Small Withdrawal
	Berm Length (ft.):	0.0		Use:	Other
	Path Length (ft.):	0.0	4.7	Stormwater Inputs	
	Road Length (ft.):	1,064.5	Overland Flow	0	Road Ditch 1
	Railroad Lenth (ft.):	1,839.7	Field Ditch	0	Tile Drain 0
	Development Length:	574.5	Other	0	Ub Strm Wtr Pipe 0
		1,217.6	4.9	Beaver Dams:	0
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	0.0
	Erosion Length (ft.):	177.5	5.2	Migration Features	
	Erosion Height (ft.):	6.6		Flood Chutes:	3
	Revetment Type:	Multiple		Neck Cutoffs:	0
	Revetment length	165.7		Channel Avulsions:	0
3.2	<u>Buffer Less Than 25 ft.</u>	0		Braiding:	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts	
	Mass Failures:			Steep Riffles:	2
	Average Height (ft.):			Head Cuts:	0
	Mass Failures:	None	5.4	Animal Crossings:	No
	Average Heigh (ft.):		5.5	Channel Alterations	
	Gullies:	None		Straightening:	Straightening
	Number of Gullies			Length (ft.):	2,493.5
	Total Length of Gullies (ft.):			Dredging:	Gravel Mining
	Average Height of Gullies				



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Dog River

SGAT Version: **4.56**

Reach: **M17 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	430.3	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	422.3	230.9
	Erosion Height (ft.):	6.6	5.5
	Revetment Type:	Rip-Rap	Rip-Rap
	Revetment length	60.3	89.2
3.2	<u>Buffer Less Than 25 ft.</u>	741	66
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	3
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	950.6
	Dredging:	None



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Dog River

SGAT Version: 4.56

Reach: M13 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	2,923.5 85.1
	Railroad Lenth (ft.):	546.1 0.0
	Development Length:	755.8 1,035.4
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	807.2 1,673.7
	Erosion Height (ft.):	4.3 4.9
	Revetment Type:	Multiple Multiple
	Revetment length	1,728.3 933.3
3.2	<u>Buffer Less Than 25 ft.</u>	3111 2853
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	None
	Average Heigh (ft.):	
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
Overland Flow	1 Road Ditch	0
Field Ditch	0 Tile Drain	0
Other	0 Ub Strm Wtr Pipe	0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	9
	Neck Cutoffs:	0
	Channel Avulsions:	1
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	7
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	4,961.6
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **M13 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	2,923.5 85.1
	Railroad Lenth (ft.):	546.1 0.0
	Development Length:	755.8 1,035.4
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	807.2 1,673.7
	Erosion Height (ft.):	4.3 4.9
	Revetment Type:	Multiple Multiple
	Revetment length	1,728.3 933.3
3.2	<u>Buffer Less Than 25 ft.</u>	3111 2853
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	None
	Average Heigh (ft.):	
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	0 Road Ditch 0
	Field Ditch	0 Tile Drain 0
	Other	0 Ub Strm Wtr Pipe 3
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	9
	Neck Cutoffs:	0
	Channel Avulsions:	1
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	7
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	4,961.6
	Dredging:	None



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Dog River

SGAT Version: 4.56

Reach: **M07 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	1,333.4	0.0
	Railroad Lenth (ft.):	131.1	0.0
	Development Length:	330.1	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	0.0	0.0
	Erosion Height (ft.):	0.0	0.0
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	643.2
	Dredging:	None



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SGAT Version: **4.56**

Reach: **M01 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	0
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	None
		<u>Both</u>		Use:	
	Berm Length (ft.):	0.0	4.7	Stormwater Inputs	
	Path Length (ft.):	0.0		Overland Flow	Road Ditch
	Road Length (ft.):	0.0		Field Ditch	Tile Drain
	Railroad Lenth (ft.):	1,048.7		Other	Ub Strm Wtr Pipe
	Development Length:	308.6	4.9	Beaver Dams:	0
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	0.0
	Erosion Length (ft.):	77.4	5.2	Migration Features	
	Erosion Height (ft.):	12.0		Flood Chutes:	1
	Revetment Type:	Multiple		Neck Cutoffs:	0
	Revetment length	604.7		Channel Avulsions:	1
3.2	<u>Buffer Less Than 25 ft.</u>	739		Braiding:	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts	
	Mass Failures:			Steep Riffles:	2
	Average Height (ft.):			Head Cuts:	0
	Mass Failures:	None	5.4	Animal Crossings:	No
	Average Heigh (ft.):		5.5	Channel Alterations	
	Gullies:	None		Straightening:	Straightening
	Number of Gullies			Length (ft.):	739.6
	Total Length of Gullies (ft.):			Dredging:	None
	Average Height of Gullies				



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SGAT Version: **4.56**

Reach: **M04 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	1,516.5	44.5
	Railroad Lenth (ft.):	5,453.4	106.6
	Development Length:	403.3	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	1,128.5	2,381.6
	Erosion Height (ft.):	4.4	5.2
	Revetment Type:	Multiple	Multiple
	Revetment length	1,674.4	1,132.8
3.2	<u>Buffer Less Than 25 ft.</u>	4243	5881
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	10
	Neck Cutoffs:	1
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	7
	Head Cuts:	0
5.4	Animal Crossings:	Yes
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	3,619.7
	Dredging:	Gravel Mining



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Dog River

SGAT Version: 4.56

Reach: **M21 -D**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	78.2	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	40.8
	Railroad Lenth (ft.):	963.2	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	189.2	210.0
	Erosion Height (ft.):	5.0	5.8
	Revetment Type:	Hard Bank	Multiple
	Revetment length	59.3	138.0
3.2	<u>Buffer Less Than 25 ft.</u>	850	527
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 2
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	533.8
	Dredging:	None



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Dog River

SGAT Version: 4.56

Reach: **M11 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	626.5
	Railroad Lenth (ft.):	126.5	0.0
	Development Length:	680.7	1,041.9
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	0.0	167.2
	Erosion Height (ft.):	0.0	4.7
	Revetment Type:	Multiple	Multiple
	Revetment length	627.1	195.5
3.2	<u>Buffer Less Than 25 ft.</u>	807	261
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	0
	Road Ditch	0
	Field Ditch	0
	Tile Drain	0
	Other	0
	Ub Strm Wtr Pipe	1
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	2
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	919.7
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **M07 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	220.7	0.0
	Railroad Lenth (ft.):	0.0	51.4
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	52.7	106.3
	Erosion Height (ft.):	9.0	7.0
	Revetment Type:	Rip-Rap	Rip-Rap
	Revetment length	31.9	41.8
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	320.3
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **M12 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	483.7	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	607.2	1,268.2
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	183.4	162.5
	Erosion Height (ft.):	5.9	3.8
	Revetment Type:	Multiple	Multiple
	Revetment length	303.2	178.6
3.2	<u>Buffer Less Than 25 ft.</u>	35	363
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	2
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,386.0
	Dredging:	None



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SGAT Version: **4.56**

Reach: **M18 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	985.3	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	0.0	0.0
	Erosion Height (ft.):	0.0	0.0
	Revetment Type:	Rip-Rap	Rip-Rap
	Revetment length	654.3	31.5
3.2	<u>Buffer Less Than 25 ft.</u>	949	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	964.2
	Dredging:	None



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Dog River

SGAT Version: **4.56**

Reach: **M21 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	12.0
	Railroad Lenth (ft.):	1,676.8	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	106.6	72.7
	Erosion Height (ft.):	4.0	4.0
	Revetment Type:	Multiple	Multiple
	Revetment length	134.0	556.7
3.2	<u>Buffer Less Than 25 ft.</u>	1178	1325
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,653.0
	Dredging:	None



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SGAT Version: **4.56**

Reach: **M21 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	238.9	145.3
	Railroad Lenth (ft.):	44.1	34.4
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	20.0	0.0
	Erosion Height (ft.):	4.0	0.0
	Revetment Type:	Multiple	Multiple
	Revetment length	178.9	131.2
3.2	<u>Buffer Less Than 25 ft.</u>	29	34
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	2
	Affected length (ft.):	250.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	Gravel Mining



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Dog River

SGAT Version: **4.56**

Reach: **M02 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>		
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	0		
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>	4.5	Flow Regulation Type:	None	
	Berm Length (ft.):	0.0	0.0		Use:		
	Path Length (ft.):	0.0	0.0	4.7	Stormwater Inputs		
	Road Length (ft.):	1,404.6	223.0	Overland Flow	0	Road Ditch	0
	Railroad Lenth (ft.):	347.9	0.0	Field Ditch	1	Tile Drain	0
	Development Length:	788.3	0.0	Other	0	Ub Strm Wtr Pipe	0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>	4.9	Beaver Dams:	0	
	Erosion Length (ft.):	997.1	974.7		Affected length (ft.):	0.0	
	Erosion Height (ft.):	6.3	7.3	5.2	Migration Features		
	Revetment Type:	Multiple	Multiple	Flood Chutes:	10		
	Revetment length	896.8	861.0	Neck Cutoffs:	0		
3.2	<u>Buffer Less Than 25 ft.</u>	2664	1598	Channel Avulsions:	0		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>	Braiding:	0		
	Mass Failures:			5.3	Steep Riffles and Head Cuts		
	Average Height (ft.):			Steep Riffles:	7		
	Mass Failures:	None		Head Cuts:	0		
	Average Heigh (ft.):			5.4	Animal Crossings:	Yes	
	Gullies:	None		5.5	Channel Alterations		
	Number of Gullies			Straightening:	Straightening		
	Total Length of Gullies (ft.):			Length (ft.):	4,909.7		
	Average Height of Gullies			Dredging:	Gravel Mining		



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Dog River

SGAT Version: 4.56

Reach: **M02 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	1,404.6	223.0
	Railroad Lenth (ft.):	347.9	0.0
	Development Length:	788.3	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	997.1	974.7
	Erosion Height (ft.):	6.3	7.3
	Revetment Type:	Multiple	Multiple
	Revetment length	896.8	861.0
3.2	<u>Buffer Less Than 25 ft.</u>	2664	1598
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 1
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	10
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	7
	Head Cuts:	0
5.4	Animal Crossings:	Yes
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	4,909.7
	Dredging:	Gravel Mining



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Reach: **M11 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	237.1	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	693.6	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	0.0	0.0
	Erosion Height (ft.):	0.0	0.0
	Revetment Type:	None	Rip-Rap
	Revetment length	0.0	49.1
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	1
	Affected length (ft.):	650.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	583.6
	Dredging:	None



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SGAT Version: **4.56**

Reach: **T2.01 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	647.5 618.5
	Railroad Lenth (ft.):	0.0 0.0
	Development Length:	923.1 781.2
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	685.7 537.5
	Erosion Height (ft.):	4.5 4.4
	Revetment Type:	Multiple Multiple
	Revetment length	1,127.8 540.2
3.2	<u>Buffer Less Than 25 ft.</u>	2117 1201
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	None
	Average Heigh (ft.):	
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	0 Road Ditch 7
	Field Ditch	0 Tile Drain 0
	Other	0 Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	4
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,771.4
	Dredging:	None



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SGAT Version: **4.56**

Reach: **M01 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	1,114.0 0.0
	Railroad Lenth (ft.):	4,529.6 0.0
	Development Length:	744.6 0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	258.4 776.2
	Erosion Height (ft.):	5.0 7.6
	Revetment Type:	Rip-Rap Rip-Rap
	Revetment length	1,407.4 442.2
3.2	<u>Buffer Less Than 25 ft.</u>	1513 2568
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	None
	Average Heigh (ft.):	
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 1	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	6
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	4
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	3,878.2
	Dredging:	None



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Dog River

SGAT Version: 4.56

Reach: T6.01 -B

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	0.0
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	0.0	0.0
	Erosion Height (ft.):	0.0	0.0
	Revetment Type:	None	None
	Revetment length	0.0	0.0
3.2	<u>Buffer Less Than 25 ft.</u>	0	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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Dog River

SGAT Version: 4.56

Reach: **M09 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	415.1	208.2
	Railroad Lenth (ft.):	1,026.2	0.0
	Development Length:	46.5	963.7
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	0.0	0.0
	Erosion Height (ft.):	0.0	0.0
	Revetment Type:	Hard Bank	Multiple
	Revetment length	34.4	175.5
3.2	<u>Buffer Less Than 25 ft.</u>	117	663
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	0
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	0
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	None
	Length (ft.):	0.0
	Dredging:	None



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SGAT Version: **4.56**

Reach: **M10 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	471.9 1,086.0
	Railroad Lenth (ft.):	2,644.7 0.0
	Development Length:	832.1 1,061.8
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	142.0 185.5
	Erosion Height (ft.):	6.7 6.6
	Revetment Type:	Rip-Rap Rip-Rap
	Revetment length	1,050.5 310.3
3.2	<u>Buffer Less Than 25 ft.</u>	966 339
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	None
	Average Heigh (ft.):	
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
Overland Flow	1 Road Ditch	0
Field Ditch	0 Tile Drain	0
Other	0 Ub Strm Wtr Pipe	0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	4
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	2,239.1
	Dredging:	Gravel Mining



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SGAT Version: **4.56**

Reach: **M10 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>		
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	0		
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>	4.5	Flow Regulation Type:	None	
	Berm Length (ft.):	0.0	0.0		Use:		
	Path Length (ft.):	0.0	0.0	4.7	Stormwater Inputs		
	Road Length (ft.):	471.9	1,086.0	Overland Flow	0	Road Ditch	0
	Railroad Lenth (ft.):	2,644.7	0.0	Field Ditch	0	Tile Drain	0
	Development Length:	832.1	1,061.8	Other	0	Ub Strm Wtr Pipe	1
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>	4.9	Beaver Dams:	0	
	Erosion Length (ft.):	142.0	185.5		Affected length (ft.):	0.0	
	Erosion Height (ft.):	6.7	6.6	5.2	Migration Features		
	Revetment Type:	Rip-Rap	Rip-Rap	Flood Chutes:	4		
	Revetment length	1,050.5	310.3	Neck Cutoffs:	0		
3.2	<u>Buffer Less Than 25 ft.</u>	966	339	Channel Avulsions:	0		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>	Braiding:	0		
	Mass Failures:			5.3	Steep Riffles and Head Cuts		
	Average Height (ft.):			Steep Riffles:	1		
	Mass Failures:	None		Head Cuts:	0		
	Average Heigh (ft.):			5.4	Animal Crossings:	No	
	Gullies:	None		5.5	Channel Alterations		
	Number of Gullies			Straightening:	Straightening		
	Total Length of Gullies (ft.):			Length (ft.):	2,239.1		
	Average Height of Gullies			Dredging:	Gravel Mining		



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SGAT Version: **4.56**

Reach: **M14 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	0	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>	4.5	Flow Regulation Type:	None
	Berm Length (ft.):	0.0	0.0		Use:	
	Path Length (ft.):	0.0	0.0	4.7	Stormwater Inputs	
	Road Length (ft.):	1,132.4	0.0	Overland Flow	Road Ditch	
	Railroad Lenth (ft.):	940.9	43.6	Field Ditch	Tile Drain	
	Development Length:	0.0	961.0	Other	Ub Strm Wtr Pipe	
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>	4.9	Beaver Dams:	0
	Erosion Length (ft.):	830.9	990.8		Affected length (ft.):	0.0
	Erosion Height (ft.):	3.8	4.1	5.2	Migration Features	
	Revetment Type:	Hard Bank	Multiple	Flood Chutes:	5	
	Revetment length	23.3	693.1	Neck Cutoffs:	0	
3.2	<u>Buffer Less Than 25 ft.</u>	0	2449	Channel Avulsions:	0	
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>	Braiding:	0	
	Mass Failures:			5.3	Steep Riffles and Head Cuts	
	Average Height (ft.):			Steep Riffles:	7	
	Mass Failures:	None		Head Cuts:	0	
	Average Heigh (ft.):			5.4	Animal Crossings:	No
	Gullies:	None		5.5	Channel Alterations	
	Number of Gullies			Straightening:	Straightening	
	Total Length of Gullies (ft.):			Length (ft.):	3,451.5	
	Average Height of Gullies			Dredging:	Gravel Mining	



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SGAT Version: **4.56**

Reach: **M17 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	0.0	0.0
	Path Length (ft.):	0.0	0.0
	Road Length (ft.):	0.0	108.1
	Railroad Lenth (ft.):	0.0	0.0
	Development Length:	0.0	0.0
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	97.5	24.9
	Erosion Height (ft.):	4.7	2.0
	Revetment Type:	Multiple	Multiple
	Revetment length	354.9	902.7
3.2	<u>Buffer Less Than 25 ft.</u>	958	1023
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	None	
	Average Heigh (ft.):		
	Gullies:	None	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 0
	Field Ditch 0	Tile Drain 0
	Other 1	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	2
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	1,204.4
	Dredging:	None