



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M20 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>97.6</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>278.1</b>	<b>182.8</b>
	Erosion Height (ft.):	<b>3.5</b>	<b>1.3</b>
	Revetment Type:	<b>Rip-Rap</b>	<b>None</b>
	Revetment length	<b>53.5</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>301</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>2</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>4</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>8.7</b>
	Dredging:	<b>None</b>



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Dog River

SGAT Version: 4.56

Reach: T1.01 -B

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>719.8</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>103.8</b>	<b>96.0</b>
	Erosion Height (ft.):	<b>3.3</b>	<b>4.7</b>
	Revetment Type:	<b>Rip-Rap</b>	<b>Rip-Rap</b>
	Revetment length	<b>55.2</b>	<b>38.8</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>387</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b>
	Road Ditch	<b>1</b>
	Field Ditch	<b>0</b>
	Tile Drain	<b>0</b>
	Other	<b>0</b>
	Ub Strm Wtr Pipe	<b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>2</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



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SGAT Version: 4.56

Reach: **M20 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>56.1</b>
	Railroad Lenth (ft.):	<b>509.5</b>	<b>41.7</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>39.3</b>	<b>128.9</b>
	Erosion Height (ft.):	<b>5.0</b>	<b>6.1</b>
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>
	Revetment length	<b>153.1</b>	<b>504.6</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>810</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>1</b>
	Affected length (ft.):	<b>80.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>409.3</b>
	Dredging:	<b>None</b>



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Dog River

SGAT Version: 4.56

Reach: **M19 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>64.0</b>
	Development Length:	<b>160.3</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>39.9</b>	<b>0.0</b>
	Erosion Height (ft.):	<b>4.0</b>	<b>0.0</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



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SGAT Version: 4.56

Reach: **M07 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	4.4	Number of Debris Jams:	<b>0</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>	4.5	Flow Regulation Type:	<b>None</b>	
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>		Use:		
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>	4.7	Stormwater Inputs		
	Road Length (ft.):	<b>1,003.1</b> <b>53.8</b>	Overland Flow	<b>0</b>	Road Ditch	<b>1</b>
	Railroad Lenth (ft.):	<b>1,863.9</b> <b>53.7</b>	Field Ditch	<b>0</b>	Tile Drain	<b>0</b>
	Development Length:	<b>1,073.1</b> <b>0.0</b>	Other	<b>0</b>	Ub Strm Wtr Pipe	<b>0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>	4.9	Beaver Dams:	<b>0</b>	
	Erosion Length (ft.):	<b>360.1</b> <b>375.5</b>		Affected length (ft.):	<b>0.0</b>	
	Erosion Height (ft.):	<b>6.1</b> <b>9.2</b>	5.2	Migration Features		
	Revetment Type:	<b>Multiple</b> <b>Multiple</b>	Flood Chutes:	<b>6</b>		
	Revetment length	<b>346.1</b> <b>108.2</b>	Neck Cutoffs:	<b>0</b>		
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b> <b>973</b>	Channel Avulsions:	<b>0</b>		
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>	Braiding:	<b>0</b>		
	Mass Failures:		5.3	Steep Riffles and Head Cuts		
	Average Height (ft.):		Steep Riffles:	<b>3</b>		
	Mass Failures:	<b>None</b>	Head Cuts:	<b>0</b>		
	Average Heigh (ft.):		5.4	Animal Crossings:	<b>No</b>	
	Gullies:	<b>None</b>	5.5	Channel Alterations		
	Number of Gullies		Straightening:	<b>Straightening</b>		
	Total Length of Gullies (ft.):		Length (ft.):	<b>1,272.7</b>		
	Average Height of Gullies		Dredging:	<b>None</b>		



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Dog River

SGAT Version: 4.56

Reach: **M17 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>1,589.2</b> <b>5.7</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>341.7</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>394.9</b> <b>200.6</b>
	Erosion Height (ft.):	<b>4.7</b> <b>5.2</b>
	Revetment Type:	<b>Multiple</b> <b>Rip-Rap</b>
	Revetment length	<b>53.9</b> <b>429.9</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>14</b> <b>381</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>1</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>2</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>8</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>1,432.8</b>
	Dredging:	<b>None</b>



# Stream Geomorphic Assessment

Agency of Natural Resources



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## Phase 2 - FIT - Legacy Data Report

## Dog River

SGAT Version: **4.56**

Reach: **M05 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>1,800.6</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>1,800.6</b>	<b>0.0</b>
	Development Length:	<b>286.1</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>126.6</b>	<b>0.0</b>
	Erosion Height (ft.):	<b>6.0</b>	<b>0.0</b>
	Revetment Type:	<b>Rip-Rap</b>	<b>Rip-Rap</b>
	Revetment length	<b>883.6</b>	<b>730.4</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>1340</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>2</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>562.7</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M20 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>0.0</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>1,607.6</b> <b>0.0</b>
	Development Length:	<b>0.0</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>171.9</b> <b>235.2</b>
	Erosion Height (ft.):	<b>3.2</b> <b>3.4</b>
	Revetment Type:	<b>None</b> <b>None</b>
	Revetment length	<b>0.0</b> <b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b> <b>575</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>4</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>1</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>1,584.0</b>
	Dredging:	<b>None</b>





Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M08 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>1,064.5</b>	<b>31.9</b>
	Railroad Lenth (ft.):	<b>1,839.7</b>	<b>0.0</b>
	Development Length:	<b>574.5</b>	<b>1,217.6</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>177.5</b>	<b>603.4</b>
	Erosion Height (ft.):	<b>6.6</b>	<b>7.2</b>
	Revetment Type:	<b>Multiple</b>	<b>Rip-Rap</b>
	Revetment length	<b>165.7</b>	<b>241.7</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>219</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>Small Withdrawal</b>
	Use:	<b>Other</b>
4.7	Stormwater Inputs	
	Overland Flow	0
	Road Ditch	1
	Field Ditch	0
	Tile Drain	0
	Other	0
	Ub Strm Wtr Pipe	0
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>3</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>2</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>2,493.5</b>
	Dredging:	<b>Gravel Mining</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: M17 -C

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	0
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	None
		<u>Both</u>		Use:	
	Berm Length (ft.):	0.0	4.7	Stormwater Inputs	
	Path Length (ft.):	0.0		Overland Flow	Road Ditch
	Road Length (ft.):	430.3		Field Ditch	Tile Drain
	Railroad Lenth (ft.):	0.0		Other	Ub Strm Wtr Pipe
	Development Length:	0.0	4.9	Beaver Dams:	0
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	0.0
	Erosion Length (ft.):	422.3	5.2	Migration Features	
	Erosion Height (ft.):	6.6		Flood Chutes:	3
	Revetment Type:	Rip-Rap		Neck Cutoffs:	0
	Revetment length	60.3		Channel Avulsions:	0
3.2	<u>Buffer Less Than 25 ft.</u>	741		Braiding:	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts	
	Mass Failures:			Steep Riffles:	1
	Average Height (ft.):			Head Cuts:	0
	Mass Failures:	None	5.4	Animal Crossings:	No
	Average Heigh (ft.):		5.5	Channel Alterations	
	Gullies:	None		Straightening:	Straightening
	Number of Gullies			Length (ft.):	950.6
	Total Length of Gullies (ft.):			Dredging:	None
	Average Height of Gullies				



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: M13 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	4.4	Number of Debris Jams:	<b>0</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	<b>None</b>	
		<u>Both</u>		Use:		
	Berm Length (ft.):	<b>0.0</b>	4.7	Stormwater Inputs		
	Path Length (ft.):	<b>0.0</b>	Overland Flow	<b>1</b>	Road Ditch	<b>0</b>
	Road Length (ft.):	<b>2,923.5</b>	Field Ditch	<b>0</b>	Tile Drain	<b>0</b>
	Railroad Lenth (ft.):	<b>546.1</b>	Other	<b>0</b>	Ub Strm Wtr Pipe	<b>0</b>
	Development Length:	<b>755.8</b>	4.9	Beaver Dams:	<b>0</b>	
		<b>1,035.4</b>		Affected length (ft.):	<b>0.0</b>	
3.1	<u>Erosion - Bank</u>	<u>Left</u>	5.2	Migration Features		
	Erosion Length (ft.):	<b>807.2</b>		Flood Chutes:	<b>9</b>	
	Erosion Height (ft.):	<b>4.3</b>		Neck Cutoffs:	<b>0</b>	
	Revetment Type:	<b>Multiple</b>		Channel Avulsions:	<b>1</b>	
	Revetment length	<b>1,728.3</b>		Braiding:	<b>0</b>	
3.2	<u>Buffer Less Than 25 ft.</u>	<b>3111</b>	5.3	Steep Riffles and Head Cuts		
3.3	<u>Riparian Corridor</u>	<u>Left</u>		Steep Riffles:	<b>7</b>	
	Mass Failures:			Head Cuts:	<b>0</b>	
	Average Height (ft.):		5.4	Animal Crossings:	<b>No</b>	
	Mass Failures:	<b>None</b>	5.5	Channel Alterations		
	Average Heigh (ft.):			Straightening:	<b>Straightening</b>	
	Gullies:	<b>None</b>		Length (ft.):	<b>4,961.6</b>	
	Number of Gullies			Dredging:	<b>None</b>	
	Total Length of Gullies (ft.):					
	Average Height of Gullies					



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: M13 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>2,923.5</b>	<b>85.1</b>
	Railroad Lenth (ft.):	<b>546.1</b>	<b>0.0</b>
	Development Length:	<b>755.8</b>	<b>1,035.4</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>807.2</b>	<b>1,673.7</b>
	Erosion Height (ft.):	<b>4.3</b>	<b>4.9</b>
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>
	Revetment length	<b>1,728.3</b>	<b>933.3</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>3111</b>	<b>2853</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b>
	Road Ditch	<b>0</b>
	Field Ditch	<b>0</b>
	Tile Drain	<b>0</b>
	Other	<b>0</b>
	Ub Strm Wtr Pipe	<b>3</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>9</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>1</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>7</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>4,961.6</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M07 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>	4.4	Number of Debris Jams:	<b>0</b>
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	<b>None</b>
		<u>Both</u>		Use:	
	Berm Length (ft.):	<b>0.0</b>	4.7	Stormwater Inputs	
	Path Length (ft.):	<b>0.0</b>		Overland Flow	Road Ditch
	Road Length (ft.):	<b>1,333.4</b>		Field Ditch	Tile Drain
	Railroad Lenth (ft.):	<b>131.1</b>		Other	Ub Strm Wtr Pipe
	Development Length:	<b>330.1</b>	4.9	Beaver Dams:	<b>0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	<b>0.0</b>
	Erosion Length (ft.):	<b>0.0</b>	5.2	Migration Features	
	Erosion Height (ft.):	<b>0.0</b>		Flood Chutes:	<b>0</b>
	Revetment Type:	<b>None</b>		Neck Cutoffs:	<b>0</b>
	Revetment length	<b>0.0</b>		Channel Avulsions:	<b>0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>		Braiding:	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts	
	Mass Failures:			Steep Riffles:	<b>0</b>
	Average Height (ft.):			Head Cuts:	<b>0</b>
	Mass Failures:	<b>None</b>	5.4	Animal Crossings:	<b>No</b>
	Average Heigh (ft.):		5.5	Channel Alterations	
	Gullies:	<b>None</b>		Straightening:	<b>Straightening</b>
	Number of Gullies			Length (ft.):	<b>643.2</b>
	Total Length of Gullies (ft.):			Dredging:	<b>None</b>
	Average Height of Gullies				



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: T4.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>831.0</b>	<b>122.7</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>109.2</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>314.8</b>	<b>1,009.1</b>
	Erosion Height (ft.):	<b>4.5</b>	<b>4.2</b>
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>
	Revetment length	<b>103.4</b>	<b>115.2</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>417</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:	<b>35.01</b>	
	Average Height (ft.):	<b>10.0</b>	
	Mass Failures:	<b>One</b>	
	Average Heigh (ft.):	<b>10.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b>
	Road Ditch	<b>1</b>
	Field Ditch	<b>0</b>
	Tile Drain	<b>0</b>
	Other	<b>0</b>
	Ub Strm Wtr Pipe	<b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>9</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>1</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>Yes</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: T5.01 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>593.3</b>	<b>88.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>464.1</b>	<b>630.2</b>
	Erosion Height (ft.):	<b>3.5</b>	<b>2.6</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>80</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:	<b>102.6</b>	
	Average Height (ft.):	<b>50.0</b>	
	Mass Failures:	<b>One</b>	
	Average Heigh (ft.):	<b>50.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b>
	Road Ditch	<b>2</b>
	Field Ditch	<b>0</b>
	Tile Drain	<b>0</b>
	Other	<b>0</b>
	Ub Strm Wtr Pipe	<b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>4</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>1</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>1</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>630.4</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: M21 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>28.6</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>256.1</b>	<b>205.6</b>
	Erosion Height (ft.):	<b>3.8</b>	<b>3.4</b>
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>
	Revetment length	<b>39.8</b>	<b>112.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>83</b>	<b>475</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>2</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>Yes</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>





Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M18 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>1,158.6</b> <b>50.7</b>
	Railroad Lenth (ft.):	<b>455.5</b> <b>0.0</b>
	Development Length:	<b>0.0</b> <b>417.1</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>293.5</b> <b>242.9</b>
	Erosion Height (ft.):	<b>4.4</b> <b>5.0</b>
	Revetment Type:	<b>Rip-Rap</b> <b>Rip-Rap</b>
	Revetment length	<b>397.8</b> <b>179.2</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>1280</b> <b>456</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>1</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>3</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>8</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>Yes</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>1,634.2</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: M15 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>		<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>		4.4	Number of Debris Jams:	<b>0</b>
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>	4.5	Flow Regulation Type:	<b>None</b>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>		Use:	
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>	4.7	Stormwater Inputs	
	Road Length (ft.):	<b>987.4</b>	<b>60.7</b>	Overland Flow	<b>0</b>	Road Ditch <b>1</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>	Field Ditch	<b>0</b>	Tile Drain <b>0</b>
	Development Length:	<b>1,574.2</b>	<b>121.6</b>	Other	<b>0</b>	Ub Strm Wtr Pipe <b>0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>	4.9	Beaver Dams:	<b>0</b>
	Erosion Length (ft.):	<b>1,124.7</b>	<b>579.2</b>		Affected length (ft.):	<b>0.0</b>
	Erosion Height (ft.):	<b>4.3</b>	<b>4.9</b>	5.2	Migration Features	
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>	Flood Chutes:	<b>5</b>	
	Revetment length	<b>365.0</b>	<b>768.4</b>	Neck Cutoffs:	<b>0</b>	
3.2	<u>Buffer Less Than 25 ft.</u>	<b>147</b>	<b>1207</b>	Channel Avulsions:	<b>0</b>	
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>	Braiding:	<b>0</b>	
	Mass Failures:			5.3	Steep Riffles and Head Cuts	
	Average Height (ft.):			Steep Riffles:	<b>5</b>	
	Mass Failures:	<b>None</b>		Head Cuts:	<b>0</b>	
	Average Heigh (ft.):			5.4	Animal Crossings:	<b>No</b>
	Gullies:	<b>None</b>		5.5	Channel Alterations	
	Number of Gullies			Straightening:	<b>Straightening</b>	
	Total Length of Gullies (ft.):			Length (ft.):	<b>3,475.1</b>	
	Average Height of Gullies			Dredging:	<b>None</b>	



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: M15 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>987.4</b>	<b>60.7</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>1,574.2</b>	<b>121.6</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>1,124.7</b>	<b>579.2</b>
	Erosion Height (ft.):	<b>4.3</b>	<b>4.9</b>
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>
	Revetment length	<b>365.0</b>	<b>768.4</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>147</b>	<b>1207</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b>
	Road Ditch	<b>0</b>
	Field Ditch	<b>0</b>
	Tile Drain	<b>0</b>
	Other	<b>0</b>
	Ub Strm Wtr Pipe	<b>1</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>5</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>5</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>3,475.1</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M12 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>886.9</b> <b>52.4</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>45.3</b>
	Development Length:	<b>0.0</b> <b>1,653.2</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>205.5</b> <b>161.0</b>
	Erosion Height (ft.):	<b>5.0</b> <b>4.9</b>
	Revetment Type:	<b>Multiple</b> <b>Multiple</b>
	Revetment length	<b>1,217.2</b> <b>512.9</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>1625</b> <b>565</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b> Road Ditch <b>6</b>
	Field Ditch	<b>0</b> Tile Drain <b>0</b>
	Other	<b>0</b> Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>1</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>1,598.7</b>
	Dredging:	<b>Dredging</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M11 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>626.6</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>1,541.7</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>87.1</b> <b>0.0</b>
	Erosion Height (ft.):	<b>6.0</b> <b>0.0</b>
	Revetment Type:	<b>Rip-Rap</b> <b>Rip-Rap</b>
	Revetment length	<b>460.4</b> <b>112.8</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>494</b> <b>692</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b> Road Ditch <b>0</b>
	Field Ditch	<b>0</b> Tile Drain <b>0</b>
	Other	<b>0</b> Ub Strm Wtr Pipe <b>1</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>962.3</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: M06 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>931.5</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>1,185.8</b>	<b>0.0</b>
	Development Length:	<b>180.1</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>0.0</b>	<b>86.8</b>
	Erosion Height (ft.):	<b>0.0</b>	<b>12.0</b>
	Revetment Type:	<b>None</b>	<b>Rip-Rap</b>
	Revetment length	<b>0.0</b>	<b>794.5</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>614</b>	<b>101</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:	<b>152.4</b>	
	Average Height (ft.):	<b>25.0</b>	
	Mass Failures:	<b>One</b>	
	Average Heigh (ft.):	<b>25.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>993.1</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M06 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>459.5</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>978.5</b> <b>0.0</b>
	Development Length:	<b>385.9</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>208.0</b> <b>650.6</b>
	Erosion Height (ft.):	<b>4.1</b> <b>6.0</b>
	Revetment Type:	<b>Rip-Rap</b> <b>None</b>
	Revetment length	<b>70.3</b> <b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>361</b> <b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	<b>57.34</b>
	Average Height (ft.):	<b>20.0</b>
	Mass Failures:	<b>One</b>
	Average Heigh (ft.):	<b>20.0</b>
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>4</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>2</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M01 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>1,114.0</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>4,529.6</b> <b>0.0</b>
	Development Length:	<b>744.6</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>258.4</b> <b>776.2</b>
	Erosion Height (ft.):	<b>5.0</b> <b>7.6</b>
	Revetment Type:	<b>Rip-Rap</b> <b>Rip-Rap</b>
	Revetment length	<b>1,407.4</b> <b>442.2</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>1513</b> <b>2568</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b> Road Ditch <b>0</b>
	Field Ditch	<b>1</b> Tile Drain <b>0</b>
	Other	<b>0</b> Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>6</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>4</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>3,878.2</b>
	Dredging:	<b>None</b>





Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: T6.01 -B

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	0
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	None
		<u>Both</u>		Use:	
	Berm Length (ft.):	0.0	4.7	Stormwater Inputs	
	Path Length (ft.):	0.0		Overland Flow	Road Ditch
	Road Length (ft.):	0.0		Field Ditch	Tile Drain
	Railroad Lenth (ft.):	0.0		Other	Ub Strm Wtr Pipe
	Development Length:	0.0	4.9	Beaver Dams:	0
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	0.0
	Erosion Length (ft.):	0.0	5.2	Migration Features	
	Erosion Height (ft.):	0.0		Flood Chutes:	0
	Revetment Type:	None		Neck Cutoffs:	0
	Revetment length	0.0		Channel Avulsions:	0
3.2	<u>Buffer Less Than 25 ft.</u>	0		Braiding:	0
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts	
	Mass Failures:			Steep Riffles:	0
	Average Height (ft.):			Head Cuts:	0
	Mass Failures:	None	5.4	Animal Crossings:	No
	Average Heigh (ft.):		5.5	Channel Alterations	
	Gullies:	None		Straightening:	None
	Number of Gullies			Length (ft.):	0.0
	Total Length of Gullies (ft.):			Dredging:	None
	Average Height of Gullies				



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M09 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>415.1</b>	<b>208.2</b>
	Railroad Lenth (ft.):	<b>1,026.2</b>	<b>0.0</b>
	Development Length:	<b>46.5</b>	<b>963.7</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Erosion Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Revetment Type:	<b>Hard Bank</b>	<b>Multiple</b>
	Revetment length	<b>34.4</b>	<b>175.5</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>117</b>	<b>663</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M10 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>471.9</b> <b>1,086.0</b>
	Railroad Lenth (ft.):	<b>2,644.7</b> <b>0.0</b>
	Development Length:	<b>832.1</b> <b>1,061.8</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>142.0</b> <b>185.5</b>
	Erosion Height (ft.):	<b>6.7</b> <b>6.6</b>
	Revetment Type:	<b>Rip-Rap</b> <b>Rip-Rap</b>
	Revetment length	<b>1,050.5</b> <b>310.3</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>966</b> <b>339</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
Overland Flow	<b>1</b> Road Ditch	<b>0</b>
Field Ditch	<b>0</b> Tile Drain	<b>0</b>
Other	<b>0</b> Ub Strm Wtr Pipe	<b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>4</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>1</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>2,239.1</b>
	Dredging:	<b>Gravel Mining</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M10 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>471.9</b> <b>1,086.0</b>
	Railroad Lenth (ft.):	<b>2,644.7</b> <b>0.0</b>
	Development Length:	<b>832.1</b> <b>1,061.8</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>142.0</b> <b>185.5</b>
	Erosion Height (ft.):	<b>6.7</b> <b>6.6</b>
	Revetment Type:	<b>Rip-Rap</b> <b>Rip-Rap</b>
	Revetment length	<b>1,050.5</b> <b>310.3</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>966</b> <b>339</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b>
	Road Ditch	<b>0</b>
	Field Ditch	<b>0</b>
	Tile Drain	<b>0</b>
	Other	<b>0</b>
	Ub Strm Wtr Pipe	<b>1</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>4</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>1</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>2,239.1</b>
	Dredging:	<b>Gravel Mining</b>



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Dog River

SGAT Version: 4.56

Reach: M14 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>	4.4	Number of Debris Jams:	<b>0</b>
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	<b>None</b>
	Berm Length (ft.):	<b>0.0</b>		Use:	
	Path Length (ft.):	<b>0.0</b>	4.7	Stormwater Inputs	
	Road Length (ft.):	<b>1,132.4</b>		Overland Flow	Road Ditch
	Railroad Lenth (ft.):	<b>940.9</b>		Field Ditch	Tile Drain
	Development Length:	<b>0.0</b>		Other	Ub Strm Wtr Pipe
		<b>961.0</b>	4.9	Beaver Dams:	<b>0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	<b>0.0</b>
	Erosion Length (ft.):	<b>830.9</b>	5.2	Migration Features	
	Erosion Height (ft.):	<b>3.8</b>		Flood Chutes:	<b>5</b>
	Revetment Type:	<b>Hard Bank</b>		Neck Cutoffs:	<b>0</b>
	Revetment length	<b>23.3</b>		Channel Avulsions:	<b>0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>		Braiding:	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts	
	Mass Failures:			Steep Riffles:	<b>7</b>
	Average Height (ft.):			Head Cuts:	<b>0</b>
	Mass Failures:	<b>None</b>	5.4	Animal Crossings:	<b>No</b>
	Average Heigh (ft.):		5.5	Channel Alterations	
	Gullies:	<b>None</b>		Straightening:	<b>Straightening</b>
	Number of Gullies			Length (ft.):	<b>3,451.5</b>
	Total Length of Gullies (ft.):			Dredging:	<b>Gravel Mining</b>
	Average Height of Gullies				



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Dog River

SGAT Version: 4.56

Reach: **M17 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>108.1</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>97.5</b>	<b>24.9</b>
	Erosion Height (ft.):	<b>4.7</b>	<b>2.0</b>
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>
	Revetment length	<b>354.9</b>	<b>902.7</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>958</b>	<b>1023</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b>
	Road Ditch	<b>0</b>
	Field Ditch	<b>0</b>
	Tile Drain	<b>0</b>
	Other	<b>1</b>
	Ub Strm Wtr Pipe	<b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>2</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>1,204.4</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: T3.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>5,612.0</b> <b>268.1</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>907.1</b> <b>1,324.3</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>637.4</b> <b>473.6</b>
	Erosion Height (ft.):	<b>3.4</b> <b>4.0</b>
	Revetment Type:	<b>Multiple</b> <b>Multiple</b>
	Revetment length	<b>1,547.1</b> <b>1,613.1</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>2187</b> <b>2801</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	<b>62.32</b>
	Average Height (ft.):	<b>10.0</b>
	Mass Failures:	<b>One</b>
	Average Heigh (ft.):	<b>10.0</b>
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>2</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow <b>2</b>	Road Ditch <b>0</b>
	Field Ditch <b>0</b>	Tile Drain <b>0</b>
	Other <b>0</b>	Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>12</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>5</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>2,192.3</b>
	Dredging:	<b>None</b>



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Dog River

SGAT Version: 4.56

Reach: T3.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>5,612.0</b> <b>268.1</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>907.1</b> <b>1,324.3</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>637.4</b> <b>473.6</b>
	Erosion Height (ft.):	<b>3.4</b> <b>4.0</b>
	Revetment Type:	<b>Multiple</b> <b>Multiple</b>
	Revetment length	<b>1,547.1</b> <b>1,613.1</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>2187</b> <b>2801</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	<b>62.32</b>
	Average Height (ft.):	<b>10.0</b>
	Mass Failures:	<b>One</b>
	Average Heigh (ft.):	<b>10.0</b>
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>2</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow <b>0</b>	Road Ditch <b>9</b>
	Field Ditch <b>0</b>	Tile Drain <b>0</b>
	Other <b>0</b>	Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>12</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>5</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>2,192.3</b>
	Dredging:	<b>None</b>





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Dog River

SGAT Version: 4.56

Reach: T3.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>5,612.0</b> <b>268.1</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>907.1</b> <b>1,324.3</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>637.4</b> <b>473.6</b>
	Erosion Height (ft.):	<b>3.4</b> <b>4.0</b>
	Revetment Type:	<b>Multiple</b> <b>Multiple</b>
	Revetment length	<b>1,547.1</b> <b>1,613.1</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>2187</b> <b>2801</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	<b>62.32</b>
	Average Height (ft.):	<b>10.0</b>
	Mass Failures:	<b>One</b>
	Average Heigh (ft.):	<b>10.0</b>
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>2</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b> Road Ditch <b>0</b>
	Field Ditch	<b>0</b> Tile Drain <b>0</b>
	Other	<b>0</b> Ub Strm Wtr Pipe <b>1</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>12</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>5</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>2,192.3</b>
	Dredging:	<b>None</b>



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Dog River

SGAT Version: 4.56

Reach: T6.01 -C

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>42.5</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>366.8</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>88.4</b>	<b>32.5</b>
	Erosion Height (ft.):	<b>5.2</b>	<b>8.0</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>62</b>	<b>54</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow <b>0</b>	Road Ditch <b>1</b>
	Field Ditch <b>0</b>	Tile Drain <b>0</b>
	Other <b>0</b>	Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>5</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>Yes</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: T1.01 -C

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>303.6</b>	<b>69.1</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>115.5</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>0.0</b>	<b>19.0</b>
	Erosion Height (ft.):	<b>0.0</b>	<b>10.0</b>
	Revetment Type:	<b>Rip-Rap</b>	<b>Rip-Rap</b>
	Revetment length	<b>108.3</b>	<b>278.1</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>311</b>	<b>776</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b>
	Road Ditch	<b>1</b>
	Field Ditch	<b>0</b>
	Tile Drain	<b>0</b>
	Other	<b>0</b>
	Ub Strm Wtr Pipe	<b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>2</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M19 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>2,948.2</b>	<b>200.5</b>
	Railroad Lenth (ft.):	<b>178.4</b>	<b>0.0</b>
	Development Length:	<b>1,304.8</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>570.5</b>	<b>432.9</b>
	Erosion Height (ft.):	<b>4.2</b>	<b>4.8</b>
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>
	Revetment length	<b>686.4</b>	<b>310.2</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>559</b>	<b>563</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		<b>47.3</b>
	Average Height (ft.):		<b>50.0</b>
	Mass Failures:	<b>One</b>	
	Average Heigh (ft.):	<b>50.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow <b>0</b>	Road Ditch <b>2</b>
	Field Ditch <b>0</b>	Tile Drain <b>0</b>
	Other <b>0</b>	Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>3</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>6</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>1,415.5</b>
	Dredging:	<b>None</b>



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Dog River

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Reach: **M08 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>507.8</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>1,085.8</b> <b>37.7</b>
	Development Length:	<b>317.5</b> <b>865.5</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>124.0</b> <b>64.8</b>
	Erosion Height (ft.):	<b>5.3</b> <b>6.0</b>
	Revetment Type:	<b>Hard Bank</b> <b>None</b>
	Revetment length	<b>70.3</b> <b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b> <b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>740.7</b>
	Dredging:	<b>None</b>



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Dog River

SGAT Version: 4.56

Reach: **M10 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>969.9</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>236.2</b>	<b>0.0</b>
	Development Length:	<b>1,487.2</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>85.5</b>	<b>0.0</b>
	Erosion Height (ft.):	<b>11.0</b>	<b>0.0</b>
	Revetment Type:	<b>None</b>	<b>Rip-Rap</b>
	Revetment length	<b>0.0</b>	<b>121.1</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>1</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



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Dog River

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Reach: **M01 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>		
1.2	Alluvial Fan:	<b>None</b>	4.4	Number of Debris Jams:	<b>0</b>		
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>	4.5	Flow Regulation Type:	<b>None</b>	
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>		Use:		
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>	4.7	Stormwater Inputs		
	Road Length (ft.):	<b>1,560.9</b>	<b>62.9</b>	Overland Flow	<b>0</b>	Road Ditch	<b>0</b>
	Railroad Lenth (ft.):	<b>757.9</b>	<b>34.7</b>	Field Ditch	<b>0</b>	Tile Drain	<b>0</b>
	Development Length:	<b>523.5</b>	<b>125.7</b>	Other	<b>1</b>	Ub Strm Wtr Pipe	<b>0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>	4.9	Beaver Dams:	<b>0</b>	
	Erosion Length (ft.):	<b>1,120.1</b>	<b>730.8</b>		Affected length (ft.):	<b>0.0</b>	
	Erosion Height (ft.):	<b>6.5</b>	<b>6.8</b>	5.2	Migration Features		
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>		Flood Chutes:	<b>5</b>	
	Revetment length	<b>215.1</b>	<b>734.4</b>		Neck Cutoffs:	<b>0</b>	
3.2	<u>Buffer Less Than 25 ft.</u>	<b>1591</b>	<b>1102</b>		Channel Avulsions:	<b>1</b>	
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>		Braiding:	<b>0</b>	
	Mass Failures:			5.3	Steep Riffles and Head Cuts		
	Average Height (ft.):				Steep Riffles:	<b>2</b>	
	Mass Failures:	<b>None</b>			Head Cuts:	<b>0</b>	
	Average Heigh (ft.):			5.4	Animal Crossings:	<b>No</b>	
	Gullies:	<b>None</b>		5.5	Channel Alterations		
	Number of Gullies				Straightening:	<b>Straightening</b>	
	Total Length of Gullies (ft.):				Length (ft.):	<b>1,606.6</b>	
	Average Height of Gullies				Dredging:	<b>Gravel Mining</b>	



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Dog River

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Reach: **M01 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>1,560.9</b>	<b>62.9</b>
	Railroad Lenth (ft.):	<b>757.9</b>	<b>34.7</b>
	Development Length:	<b>523.5</b>	<b>125.7</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>1,120.1</b>	<b>730.8</b>
	Erosion Height (ft.):	<b>6.5</b>	<b>6.8</b>
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>
	Revetment length	<b>215.1</b>	<b>734.4</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>1591</b>	<b>1102</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
Overland Flow	<b>1</b> Road Ditch	<b>0</b>
Field Ditch	<b>0</b> Tile Drain	<b>0</b>
Other	<b>0</b> Ub Strm Wtr Pipe	<b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>5</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>1</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>2</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>1,606.6</b>
	Dredging:	<b>Gravel Mining</b>





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Reach: **M01 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>1,560.9</b>	<b>62.9</b>
	Railroad Lenth (ft.):	<b>757.9</b>	<b>34.7</b>
	Development Length:	<b>523.5</b>	<b>125.7</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>1,120.1</b>	<b>730.8</b>
	Erosion Height (ft.):	<b>6.5</b>	<b>6.8</b>
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>
	Revetment length	<b>215.1</b>	<b>734.4</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>1591</b>	<b>1102</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b>
	Road Ditch	<b>2</b>
	Field Ditch	<b>0</b>
	Tile Drain	<b>0</b>
	Other	<b>0</b>
	Ub Strm Wtr Pipe	<b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>5</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>1</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>2</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>1,606.6</b>
	Dredging:	<b>Gravel Mining</b>



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Dog River

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Reach: **M18 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>985.3</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Erosion Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Revetment Type:	<b>Rip-Rap</b>	<b>Rip-Rap</b>
	Revetment length	<b>654.3</b>	<b>31.5</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>949</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>964.2</b>
	Dredging:	<b>None</b>



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Dog River

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Reach: **M21 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>12.0</b>
	Railroad Lenth (ft.):	<b>1,676.8</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>106.6</b>	<b>72.7</b>
	Erosion Height (ft.):	<b>4.0</b>	<b>4.0</b>
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>
	Revetment length	<b>134.0</b>	<b>556.7</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>1178</b>	<b>1325</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>1,653.0</b>
	Dredging:	<b>None</b>



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Reach: **M21 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>238.9</b>	<b>145.3</b>
	Railroad Lenth (ft.):	<b>44.1</b>	<b>34.4</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>20.0</b>	<b>0.0</b>
	Erosion Height (ft.):	<b>4.0</b>	<b>0.0</b>
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>
	Revetment length	<b>178.9</b>	<b>131.2</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>29</b>	<b>34</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>2</b>
	Affected length (ft.):	<b>250.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>Gravel Mining</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M02 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>1,404.6</b>	<b>223.0</b>
	Railroad Lenth (ft.):	<b>347.9</b>	<b>0.0</b>
	Development Length:	<b>788.3</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>997.1</b>	<b>974.7</b>
	Erosion Height (ft.):	<b>6.3</b>	<b>7.3</b>
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>
	Revetment length	<b>896.8</b>	<b>861.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>2664</b>	<b>1598</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow <b>0</b>	Road Ditch <b>0</b>
	Field Ditch <b>1</b>	Tile Drain <b>0</b>
	Other <b>0</b>	Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>10</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>7</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>Yes</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>4,909.7</b>
	Dredging:	<b>Gravel Mining</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M02 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>1,404.6</b> <b>223.0</b>
	Railroad Lenth (ft.):	<b>347.9</b> <b>0.0</b>
	Development Length:	<b>788.3</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>997.1</b> <b>974.7</b>
	Erosion Height (ft.):	<b>6.3</b> <b>7.3</b>
	Revetment Type:	<b>Multiple</b> <b>Multiple</b>
	Revetment length	<b>896.8</b> <b>861.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>2664</b> <b>1598</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b> Road Ditch <b>1</b>
	Field Ditch	<b>0</b> Tile Drain <b>0</b>
	Other	<b>0</b> Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>10</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>7</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>Yes</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>4,909.7</b>
	Dredging:	<b>Gravel Mining</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M11 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>237.1</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>693.6</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Erosion Height (ft.):	<b>0.0</b>	<b>0.0</b>
	Revetment Type:	<b>None</b>	<b>Rip-Rap</b>
	Revetment length	<b>0.0</b>	<b>49.1</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>1</b>
	Affected length (ft.):	<b>650.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>583.6</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: T2.01 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>647.5</b> <b>618.5</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>923.1</b> <b>781.2</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>685.7</b> <b>537.5</b>
	Erosion Height (ft.):	<b>4.5</b> <b>4.4</b>
	Revetment Type:	<b>Multiple</b> <b>Multiple</b>
	Revetment length	<b>1,127.8</b> <b>540.2</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>2117</b> <b>1201</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b> Road Ditch <b>7</b>
	Field Ditch	<b>0</b> Tile Drain <b>0</b>
	Other	<b>0</b> Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>4</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>1,771.4</b>
	Dredging:	<b>None</b>





Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M01 -B**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>0.0</b> <b>38.8</b>
	Railroad Lenth (ft.):	<b>1,048.7</b> <b>0.0</b>
	Development Length:	<b>308.6</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>77.4</b> <b>246.3</b>
	Erosion Height (ft.):	<b>12.0</b> <b>7.4</b>
	Revetment Type:	<b>Multiple</b> <b>Rip-Rap</b>
	Revetment length	<b>604.7</b> <b>45.2</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>739</b> <b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>1</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>2</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>739.6</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M04 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>1,516.5</b>	<b>44.5</b>
	Railroad Lenth (ft.):	<b>5,453.4</b>	<b>106.6</b>
	Development Length:	<b>403.3</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>1,128.5</b>	<b>2,381.6</b>
	Erosion Height (ft.):	<b>4.4</b>	<b>5.2</b>
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>
	Revetment length	<b>1,674.4</b>	<b>1,132.8</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>4243</b>	<b>5881</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>10</b>
	Neck Cutoffs:	<b>1</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>7</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>Yes</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>3,619.7</b>
	Dredging:	<b>Gravel Mining</b>



# Stream Geomorphic Assessment

Agency of Natural Resources



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## Phase 2 - FIT - Legacy Data Report

## Dog River

SGAT Version: **4.56**

Reach: **M21 -D**

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>		
1.2	Alluvial Fan:	<b>None</b>	4.4	Number of Debris Jams:	<b>0</b>		
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>	4.5	Flow Regulation Type:	<b>None</b>	
	Berm Length (ft.):	<b>78.2</b>	<b>0.0</b>		Use:		
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>	4.7	Stormwater Inputs		
	Road Length (ft.):	<b>0.0</b>	<b>40.8</b>	Overland Flow	<b>0</b>	Road Ditch	<b>2</b>
	Railroad Lenth (ft.):	<b>963.2</b>	<b>0.0</b>	Field Ditch	<b>0</b>	Tile Drain	<b>0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>	Other	<b>0</b>	Ub Strm Wtr Pipe	<b>0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>	4.9	Beaver Dams:	<b>0</b>	
	Erosion Length (ft.):	<b>189.2</b>	<b>210.0</b>		Affected length (ft.):	<b>0.0</b>	
	Erosion Height (ft.):	<b>5.0</b>	<b>5.8</b>	5.2	Migration Features		
	Revetment Type:	<b>Hard Bank</b>	<b>Multiple</b>	Flood Chutes:	<b>1</b>		
	Revetment length	<b>59.3</b>	<b>138.0</b>	Neck Cutoffs:	<b>0</b>		
3.2	<u>Buffer Less Than 25 ft.</u>	<b>850</b>	<b>527</b>	Channel Avulsions:	<b>0</b>		
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>	Braiding:	<b>0</b>		
	Mass Failures:			5.3	Steep Riffles and Head Cuts		
	Average Height (ft.):			Steep Riffles:	<b>0</b>		
	Mass Failures:	<b>None</b>		Head Cuts:	<b>0</b>		
	Average Heigh (ft.):			5.4	Animal Crossings:	<b>No</b>	
	Gullies:	<b>None</b>		5.5	Channel Alterations		
	Number of Gullies			Straightening:	<b>Straightening</b>		
	Total Length of Gullies (ft.):			Length (ft.):	<b>533.8</b>		
	Average Height of Gullies			Dredging:	<b>None</b>		



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: M11 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>	<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	None	4.4	Number of Debris Jams:	0	
1.3	<u>Encroachments - Side</u>	<u>One</u>	4.5	Flow Regulation Type:	None	
		<u>Both</u>		Use:		
	Berm Length (ft.):	0.0	4.7	Stormwater Inputs		
	Path Length (ft.):	0.0	Overland Flow	0	Road Ditch	0
	Road Length (ft.):	0.0	Field Ditch	0	Tile Drain	0
	Railroad Lenth (ft.):	126.5	Other	0	Ub Strm Wtr Pipe	1
	Development Length:	680.7	4.9	Beaver Dams:	0	
3.1	<u>Erosion - Bank</u>	<u>Left</u>		Affected length (ft.):	0.0	
	Erosion Length (ft.):	0.0	5.2	Migration Features		
	Erosion Height (ft.):	0.0		Flood Chutes:	2	
	Revetment Type:	Multiple		Neck Cutoffs:	0	
	Revetment length	627.1		Channel Avulsions:	0	
3.2	<u>Buffer Less Than 25 ft.</u>	807		Braiding:	0	
3.3	<u>Riparian Corridor</u>	<u>Left</u>	5.3	Steep Riffles and Head Cuts		
	Mass Failures:			Steep Riffles:	1	
	Average Height (ft.):			Head Cuts:	0	
	Mass Failures:	None	5.4	Animal Crossings:	No	
	Average Heigh (ft.):		5.5	Channel Alterations		
	Gullies:	None		Straightening:	Straightening	
	Number of Gullies			Length (ft.):	919.7	
	Total Length of Gullies (ft.):			Dredging:	None	
	Average Height of Gullies					



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M07 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>220.7</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>51.4</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>52.7</b>	<b>106.3</b>
	Erosion Height (ft.):	<b>9.0</b>	<b>7.0</b>
	Revetment Type:	<b>Rip-Rap</b>	<b>Rip-Rap</b>
	Revetment length	<b>31.9</b>	<b>41.8</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>1</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>320.3</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M12 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>483.7</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>607.2</b>	<b>1,268.2</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>183.4</b>	<b>162.5</b>
	Erosion Height (ft.):	<b>5.9</b>	<b>3.8</b>
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>
	Revetment length	<b>303.2</b>	<b>178.6</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>35</b>	<b>363</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>2</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>1,386.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: T5.01 -B

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>1,580.8</b> <b>68.1</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>256.9</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>387.9</b> <b>183.4</b>
	Erosion Height (ft.):	<b>4.2</b> <b>3.6</b>
	Revetment Type:	<b>Hard Bank</b> <b>Multiple</b>
	Revetment length	<b>35.1</b> <b>46.1</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>886</b> <b>203</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b>
	Road Ditch	<b>6</b>
	Field Ditch	<b>0</b>
	Tile Drain	<b>0</b>
	Other	<b>0</b>
	Ub Strm Wtr Pipe	<b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>4</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: T6.01 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>0.0</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>119.8</b>	<b>27.6</b>
	Erosion Height (ft.):	<b>5.0</b>	<b>4.0</b>
	Revetment Type:	<b>Rip-Rap</b>	<b>Rip-Rap</b>
	Revetment length	<b>115.4</b>	<b>73.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>426</b>	<b>257</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow <b>0</b>	Road Ditch <b>1</b>
	Field Ditch <b>0</b>	Tile Drain <b>0</b>
	Other <b>0</b>	Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>Yes</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>





Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M09 -A**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>2,255.3</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>2,015.8</b> <b>0.0</b>
	Development Length:	<b>962.1</b> <b>315.3</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>798.8</b> <b>334.9</b>
	Erosion Height (ft.):	<b>5.4</b> <b>6.5</b>
	Revetment Type:	<b>Rip-Rap</b> <b>Rip-Rap</b>
	Revetment length	<b>84.4</b> <b>463.8</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>73</b> <b>1458</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>10</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>1</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M19 -C**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>0.0</b>	<b>52.1</b>
	Railroad Lenth (ft.):	<b>0.0</b>	<b>0.0</b>
	Development Length:	<b>8.2</b>	<b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>158.0</b>	<b>112.4</b>
	Erosion Height (ft.):	<b>4.0</b>	<b>6.3</b>
	Revetment Type:	<b>None</b>	<b>None</b>
	Revetment length	<b>0.0</b>	<b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>131</b>	<b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:		
	Average Height (ft.):		
	Mass Failures:	<b>None</b>	
	Average Heigh (ft.):		
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>1</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>2</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>1</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: T1.01 -A

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>2,512.9</b> <b>469.8</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>478.4</b> <b>622.2</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>642.9</b> <b>412.0</b>
	Erosion Height (ft.):	<b>4.0</b> <b>3.3</b>
	Revetment Type:	<b>Multiple</b> <b>Multiple</b>
	Revetment length	<b>775.9</b> <b>373.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>1862</b> <b>1668</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b> Road Ditch <b>1</b>
	Field Ditch	<b>0</b> Tile Drain <b>0</b>
	Other	<b>0</b> Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>5</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>1</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M03 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>389.9</b>	<b>2,583.1</b>
	Railroad Lenth (ft.):	<b>2,476.1</b>	<b>0.0</b>
	Development Length:	<b>356.2</b>	<b>1,101.9</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>135.8</b>	<b>659.9</b>
	Erosion Height (ft.):	<b>6.9</b>	<b>5.3</b>
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>
	Revetment length	<b>1,180.5</b>	<b>154.8</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>3254</b>	<b>1417</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:	<b>67.41</b>	
	Average Height (ft.):	<b>40.0</b>	
	Mass Failures:	<b>One</b>	
	Average Heigh (ft.):	<b>40.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow <b>0</b>	Road Ditch <b>0</b>
	Field Ditch <b>1</b>	Tile Drain <b>0</b>
	Other <b>0</b>	Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>1</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>2,500.4</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: **M03 -0**

<u>Step</u>	<u>Description</u>	<u>Value</u>	
1.2	Alluvial Fan:	<b>None</b>	
1.3	<u>Encroachments - Side</u>	<u>One</u>	<u>Both</u>
	Berm Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Path Length (ft.):	<b>0.0</b>	<b>0.0</b>
	Road Length (ft.):	<b>389.9</b>	<b>2,583.1</b>
	Railroad Lenth (ft.):	<b>2,476.1</b>	<b>0.0</b>
	Development Length:	<b>356.2</b>	<b>1,101.9</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u>	<u>Right</u>
	Erosion Length (ft.):	<b>135.8</b>	<b>659.9</b>
	Erosion Height (ft.):	<b>6.9</b>	<b>5.3</b>
	Revetment Type:	<b>Multiple</b>	<b>Multiple</b>
	Revetment length	<b>1,180.5</b>	<b>154.8</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>3254</b>	<b>1417</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u>	<u>Right</u>
	Mass Failures:	<b>67.41</b>	
	Average Height (ft.):	<b>40.0</b>	
	Mass Failures:	<b>One</b>	
	Average Heigh (ft.):	<b>40.0</b>	
	Gullies:	<b>None</b>	
	Number of Gullies		
	Total Length of Gullies (ft.):		
	Average Height of Gullies		

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
Overland Flow	<b>1</b> Road Ditch	<b>0</b>
Field Ditch	<b>0</b> Tile Drain	<b>0</b>
Other	<b>0</b> Ub Strm Wtr Pipe	<b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>1</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>1</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>2,500.4</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: M03 -0

Step	Description	Value
1.2	Alluvial Fan:	None
1.3	Encroachments - Side	One Both
	Berm Length (ft.):	0.0 0.0
	Path Length (ft.):	0.0 0.0
	Road Length (ft.):	389.9 2,583.1
	Railroad Lenth (ft.):	2,476.1 0.0
	Development Length:	356.2 1,101.9
3.1	Erosion - Bank	Left Right
	Erosion Length (ft.):	135.8 659.9
	Erosion Height (ft.):	6.9 5.3
	Revetment Type:	Multiple Multiple
	Revetment length	1,180.5 154.8
3.2	Buffer Less Than 25 ft.	3254 1417
3.3	Riparian Corridor	Left Right
	Mass Failures:	67.41
	Average Height (ft.):	40.0
	Mass Failures:	One
	Average Heigh (ft.):	40.0
	Gullies:	None
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

Step	Description	Value
4.4	Number of Debris Jams:	0
4.5	Flow Regulation Type:	None
	Use:	
4.7	Stormwater Inputs	
	Overland Flow 0	Road Ditch 1
	Field Ditch 0	Tile Drain 0
	Other 0	Ub Strm Wtr Pipe 0
4.9	Beaver Dams:	0
	Affected length (ft.):	0.0
5.2	Migration Features	
	Flood Chutes:	1
	Neck Cutoffs:	0
	Channel Avulsions:	0
	Braiding:	0
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	1
	Head Cuts:	0
5.4	Animal Crossings:	No
5.5	Channel Alterations	
	Straightening:	Straightening
	Length (ft.):	2,500.4
	Dredging:	None



# Stream Geomorphic Assessment

Agency of Natural Resources



Vermont.gov  
November, 22 2024

## Phase 2 - FIT - Legacy Data Report

## Dog River

SGAT Version: **4.56**

Reach: **M11 -D**

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>31.9</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>0.0</b>
	Development Length:	<b>137.3</b> <b>0.0</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>0.0</b> <b>0.0</b>
	Erosion Height (ft.):	<b>0.0</b> <b>0.0</b>
	Revetment Type:	<b>Hard Bank</b> <b>None</b>
	Revetment length	<b>23.7</b> <b>0.0</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>129</b> <b>0</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>Large Run of River</b>
	Use:	<b>Hydro-electric</b>
4.7	Stormwater Inputs	
	Overland Flow	Road Ditch
	Field Ditch	Tile Drain
	Other	Ub Strm Wtr Pipe
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>0</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>None</b>
	Length (ft.):	<b>0.0</b>
	Dredging:	<b>None</b>



Phase 2 - FIT - Legacy Data Report

Dog River

SGAT Version: 4.56

Reach: M16 -0

<u>Step</u>	<u>Description</u>	<u>Value</u>
1.2	Alluvial Fan:	<b>None</b>
1.3	<u>Encroachments - Side</u>	<u>One</u> <u>Both</u>
	Berm Length (ft.):	<b>0.0</b> <b>0.0</b>
	Path Length (ft.):	<b>0.0</b> <b>0.0</b>
	Road Length (ft.):	<b>1,330.1</b> <b>0.0</b>
	Railroad Lenth (ft.):	<b>0.0</b> <b>43.3</b>
	Development Length:	<b>0.0</b> <b>735.4</b>
3.1	<u>Erosion - Bank</u>	<u>Left</u> <u>Right</u>
	Erosion Length (ft.):	<b>289.3</b> <b>92.2</b>
	Erosion Height (ft.):	<b>4.2</b> <b>5.5</b>
	Revetment Type:	<b>Rip-Rap</b> <b>Multiple</b>
	Revetment length	<b>82.0</b> <b>1,161.2</b>
3.2	<u>Buffer Less Than 25 ft.</u>	<b>0</b> <b>1191</b>
3.3	<u>Riparian Corridor</u>	<u>Left</u> <u>Right</u>
	Mass Failures:	
	Average Height (ft.):	
	Mass Failures:	<b>None</b>
	Average Heigh (ft.):	
	Gullies:	<b>None</b>
	Number of Gullies	
	Total Length of Gullies (ft.):	
	Average Height of Gullies	

<u>Step</u>	<u>Description</u>	<u>Value</u>
4.4	Number of Debris Jams:	<b>0</b>
4.5	Flow Regulation Type:	<b>None</b>
	Use:	
4.7	Stormwater Inputs	
	Overland Flow	<b>0</b> Road Ditch <b>1</b>
	Field Ditch	<b>0</b> Tile Drain <b>0</b>
	Other	<b>0</b> Ub Strm Wtr Pipe <b>0</b>
4.9	Beaver Dams:	<b>0</b>
	Affected length (ft.):	<b>0.0</b>
5.2	Migration Features	
	Flood Chutes:	<b>0</b>
	Neck Cutoffs:	<b>0</b>
	Channel Avulsions:	<b>0</b>
	Braiding:	<b>0</b>
5.3	Steep Riffles and Head Cuts	
	Steep Riffles:	<b>1</b>
	Head Cuts:	<b>0</b>
5.4	Animal Crossings:	<b>No</b>
5.5	Channel Alterations	
	Straightening:	<b>Straightening</b>
	Length (ft.):	<b>650.7</b>
	Dredging:	<b>None</b>